TINE CORE MEETING

30.08.2016

Noteworthy Changes (C-Lib and java)

- June 12: Allow local histories (and central archive) to keep and return complex data as well as structures.
 - Make use of new 'field index' in the calls:
 - specify a specific structure/data type 'field' to trend on.

```
typedef struct HstReq
{
   char *eqm; /**< target equipment module */
   char *prp; /**< target property */
   char *dev; /**< target device name */
   int index; /**< specific index */
   int fieldindex; /**< specific field index (if complex data type) */
   int sample; /**< specific raster sample */
} HstReqType;</pre>
```

Noteworthy Changes (C-Lib)

```
int loadLTSData(HstTblEntry *hst,char *fn,HstReqType *req, HstRngType rng,BYTE *data,int fmt,char *tag,int len)
# ifndef NO LTS
  int hFile = -1.nrecs.raster = 1:
  int isSnapshot=FALSE, hasPointsOfInterest=FALSE, isPoiFile=FALSE, useSysStamp=FALSE;
  int hPoolFile = -1, pidx = 0;
  size t poolPos, poolLen, plen = 0;
  SINT32 cnt = 0.recsiz, reclen;
  long pstart,pstop;
  char fileName[256];
  DTYPE d. dst:
  int_number=0.cc=0.p=0.sizPool=0.dstamp.svsstamp=0.usrstamp=0.datasvs=rnq.startstamp;
  int fmtsize.poisize.depthInSeconds.indexLimit.pci=0.sizFile=0.nidx=(int)strlen(arcDbPath):
  int rp, rfmt, recordPrefix = GetRecordPrefixLength(useMinimalStorage);
  int foffset=0, ffmt=CF_NULL;
  time t timestamp;
  double dband, dtimestamp, dlaststamp = -1, datatime = 0, dtnow = makeDataTimeStamp();
  static double timebin = -1;
  BYTE *tmpHstDatBuf. *nxtptr=NULL. tsBuffer[16]:
# if !defined(VXWORKS) && !defined(SMALL TINE LIB)
  struct stat sbuf:
  int n.sizPoi:
  char poiName[160], poi[32];
  BYTE *dpoi;
  HstTblEntry hstpoi:
  HstRegType poireg;
 HstRngType poirng;
# endif
  if (rng stoptime / rng starttime) return 0:
             else if (!isSimpleFormat((short)rfmt))
               cc = qetFieldInFormat(rfmt, NULL, hst->c.strTaqOut, req->fieldindex, &foffset, &ffmt);
               if (cc != 0) return -cc:
               d.dFormat = ffmt:
               d.data.bptr += foffset;
             dst.dArravLength = 1:
             dst.dFormat = fmt:
```

- June 14: 'ReassignLinkData()'
 - Assign new reference for 'bound data' in an active Link
 - For use in rotating buffers ...

```
TINE_EXPORT int ReassignLinkData(int id, void *buffer, UINT32 length)
{
  int cc = 0;
  ConTblEntry *c;

  if (id < 1 || id >= nConnectionTableEntries) return invalid_index;
  if ((c=conTbl[id]) == NULL) return link_error;
  if (WaitForSystemMutex(hLinkDataMutex,-1) != 0) return mutex_error;
  if (c->allocatedBytes) ccerr(already_assigned);
  if (c->dataOut == NULL && buffer != NULL) ccerr(data_size_mismatch);
  if (c->dataOut != NULL && buffer == NULL) ccerr(data_size_mismatch);
  if (c->sizeBytesOut > length) ccerr(buffer_too_small);
  c->dataOut = buffer;
  feclog("reassigned link data buffer for link %d : %.196s",id,c->key);
err:
  ReleaseSystemMutex(hLinkDataMutex);
  return cc;
}
```

- July 15: make direct use of 'foregroundTTY' in SystemCycle() calls used in tcycler.c.
 - Established via initial call to SystemInit() or specific API (otherwise 'FALSE' => no parsing of std input in the foreground).
 - Do NOT want to do this in non-GUI Python/MatLab etc.

```
void cycleTmrTask(void)
{
   if (!gSystemInitialized)
   { /* don't spin in not initialized yet! */
      millisleep(gSystemDelay);
      return;
   }
   if (cycleTerminated) return;
   if (cycle_busy) return;
   cycle_busy = TRUE;
   SystemCycle(foregroundTTY);
   cycle_busy = FALSE;
   if (ServerExitCondition > 3) cycleTerminated = TRUE;
}
```

 June 16: add a 'retry' in GetSystemPropertyInformation() to accommodate 'Meta-Property' Look-alikes ...

```
TINE_EXPORT int GetSystemPropertyInformation(char *srv,char *prp,PrpQueryStruct **pqs,int *num)
 DTYPE dout, din, *dinptr = NULL:
 int i, cc = 0, siz, isMeta=FALSE;
 short n. fmt:
  PrpQuervStruct *prpgs;
 XPropertyQueryStruct *xpgs;
 char *bpstr, *mpstr=NULL, *tprp=prp, *tgtprp="PROPERTIES";
 if (srv == NULL || num == NULL || pgs == NULL) return invalid parameter;
 DTYPEZERO(dout); DTYPEZERO(din);
 if ((n = *num) <= 0)
  pinfocall:
    dout.dFormat = CF STRUCT;
    dout.dArravLength = n;
    strncpy(dout.dTag, "PRPQSr4", TAG_NAME_SIZE);
    dout.data.vptr = (void *)prpgs;
    cc = ExecLinkEx(srv,tgtprp,&dout,dinptr,CA_READ|CA_RETRY|CA_MUTABLE,QUERY_TO);
    if (HAS DATA(cc))
    { /* modern server understood the guerv */
      *num = dout.dArrayLength;
      *pgs = prpgs;
      ccerr(0):
    if (cc == non_existent_property && isMeta)
    { /* maybe not a meta-property call after all ? */
      isMeta = FALSE:
      din.data.cptr = prp;
      din.dArrayLength = 1;
      din.dFormat = CF NAME64;
      goto pinfocall;
    if (cc == illegal format | | cc == invalid structure tag)
    { /* legacu server ? */
```

- July 25: work around the (incredibly stupid) #define timezone in python 3.5!
 - #if !defined(UNIX) && !defined(HAVE_GETTIMEOFDAY) around the prototype for gettimeofday !!

```
#if !defined(UNIX) && !defined(HAVE_GETTIMEOFDAY)

TINE_EXPORT struct timeval *gettimeofday(struct timeval *t,struct timezone *tz);

#endif
```

```
#define HAVE_TIMEZONE
#define HAVE_GETTIMEOFDAY
|#include "tine.h"
#include "tbufsrv.h"
#include "threader.h"
```

pytine.cpp

- July 29 (Karol) Attempt to recognize inadvertent aliases.
 - introduce 'gDieOnFecIsAlias' and Set/Get routines (default = FALSE).
 - better check on a 'FEC match' in looking for existing link
 - "ServerB" uses same EQM Name, port and IP address for "FECB" as was formerly used for "ServerA" on "FECA".
 - So: "ServerA" answers!
- trap problem renegotiating contract back to the normal contract length if the returned data size returns to 'normal'.

- Alarm Manifests a la History Manifests ...
 - Regardless of 'how registered' (API or config file) a manifest of the current alarm and alarm watch information is dumped to file a short while after a server start.
 - Option to suppress the 'dump message' to std out.
 - (doocs 'log' files).

```
int dumpAlarmWatchManifest(char *egm,int to stdout)
 int cc = 0;
# if defined(FS DELIMITER) && !defined(FS RDONLY)
# define almwatmfhdr "LocalName, DeviceName, Property, Size, Format, Severity, SeverityHigh, SeverityLow, SeverityHighWarn, S
                   "AlarmSystem, Mask, Normal, CountThreshold, High, Low, HighWarn, LowWarn, AlarmCode, AlarmCodeHigh, Alar
                   "AlarmTagLow, Filter"
 char fs[512]:
 AWSIstEntry *awe;
 FILE *fp = getAlmMfFile(eqm, "w", ALARM_WATCH_MANIFEST);
 if (fp == NULL) ccerr(file_error);
 fprintf(fp, "%s\n", almwatmfhdr);
 for (ave=almWatchList; ave != NULL; ave=ave->nxt)
   if (eqm != NULL && strlen(eqm) > 0 && strncmp(eqm, awe->aws.eqm, EQM NAME SHORTSIZE) != 0) continue;
   getAlarmFilterString(awe->fltr, fs);
   awe->aws.eqm, awe->aws.dev, awe->aws.prp, awe->aws.siz, awe->aws.fmt,
     awe->aws.sev, awe->aws.hisev, awe->aws.losev, awe->aws.hiwarnsev, awe->aws.lowarnsev,
     awe->aws.asys, awe->aws.mask, awe->aws.normal, awe->aws.cntThreshold, awe->aws.hi,
     awe->aws.lo, awe->aws.hiwarn, awe->aws.lowarn, awe->code, awe->codeHigh,
     awe->tagHigh, awe->tagLow, fs);
 if (to_stdout) dbglog("local alarm watch info written");
 if (fp != NULL) fclose(fp);
#endif
 return co;
```

- Alarm-specific Filters!
 - Previously: only applicable to 'watched' alarms.

```
typedef struct ADSListStruct
    ADS ads;
  # ifndef SMALL_TINE_LIB
                                                                       almlib.h
                               /**< assigned filter */
    FilterLink *fltr:
  # endif
    struct ADSListStruct *next;
  } ADSList:
FilterLink *getAlarmFilter(char *eqm, UINT32 code)
 ifndef SMALL_TINE_LIB
 ExportListStruct *el=getExportListItem(eqm);
  if (el != NULL)
  { /* equipment module found ! */
    ADSList *lst:
    code = ALM_BASECODE(code);
    for (lst=el->adsTable; lst != NULL; lst=lst->next) if ((UINT32)code == lst->ads.alarmCode) return lst->fltr;
  return NULL;
 else
  eqm = eqm; code = code;
# endif
  return NULL:
```

- Clear the immediate partner in a watch table alarm if the value slides from e.g. 'warning' to 'real'.
- Automatic 'file_error' alarms if
 - Log files cannot be written
 - Local history files cannot be written.

- Property Handlers (a la java servers)
 - In addition to or in lieu of the standard equipment module dispatch handler.
 - Internal equipment module for simple cases.
 - TODO: 'stock' handlers for e.g. attribute properties or commands.

- Other Bug Fixes:
 - Check for 'overloaded properties' when acquiring a 'property list structure'.
 - Ensure that overloaded properties 'replicate' common information.
 - Repair 'save-and-restore' when non-WRITE overload property registered.
- Lars: added 'CA_NOCALLBACKS' for use in ExecLink()
 - Turns off callbacks during the synchronous execution of this call.

```
    Issue: 'replace' e.g.
        #define out_of_range 37
        with
        const int out_of_range = 37;
        ???
```

Still To Do ...

- how to get and display and set (?) the alarmwatch and history filters
 - => work with 'parseable' strings
 - => stock property (command line also) "ALMFILTERS" (get/set almfilters)
 - input/output: alarm code and filter string
 - ---> a new 'struct' (int and 256 char string) or CF_KEYVALUE (with CODE:val and FILTER:parseable string as alternating entries ?)
 - or: CF_STRING (with CODE:val FILTER:string) (list of atomic strings)
 - read: get watchtable and specific alarm filters
 - write: apply/edit filter for watchtable or specific alarm (first check if the target alarm is being 'watched' -> apply to watchtable; else apply to specific alarm definition)
 - => stock property (command line) "HSTFILERS" (get/set hstfilters)
 - read: get local history filters
 - write: apply/edit filter for local history entry

Still To Do ...

- console command to mkhstfiles (on separate thread)
- console commands to change history or alarm settings on the fly
- stock handlers
- local history:
 - add 'CF_STRUCT' + tag to the API
- unix PIPE -> socket gets a 'temporarily unavailable' error!
- errors.log? a la 'commands.log'

Still To Do ...

IPv6 testing

• Release 5.0 ...