TINE Studio (RBE*)

VIEWING ALARMS

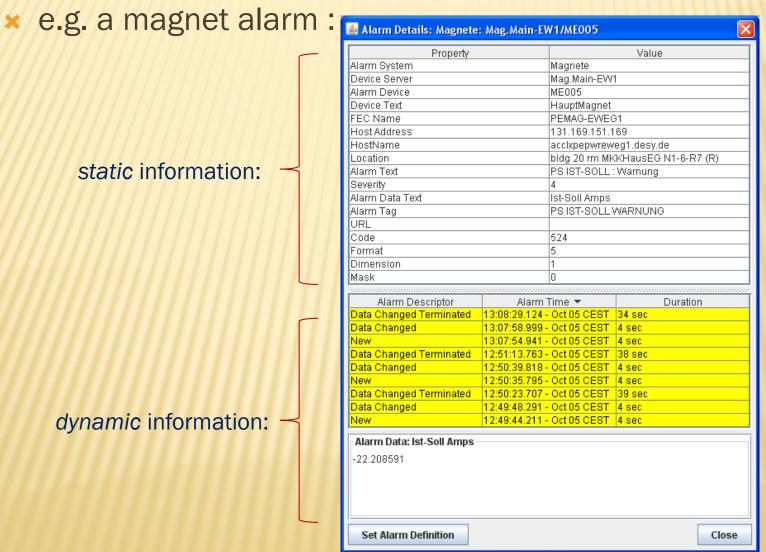
*Real Best Ever

× Alarms

- + Belong to a registered device!
- + Defined by: /context/server/device + alarm code + starttime.
- + Have a history
 - x Tagged as 'new', 'transient', 'oscillating', 'data changed', 'heartbeat', 'terminated'.
- + Have 'static' information defined by alarm code
 - × alarm tag, various descriptive texts, url, severity, data format
- + Have 'dynamic' information
 - × descriptor, alarm time, alarm start time, alarm data
- + Alarm Message: dynamic part + cross-reference to static part.

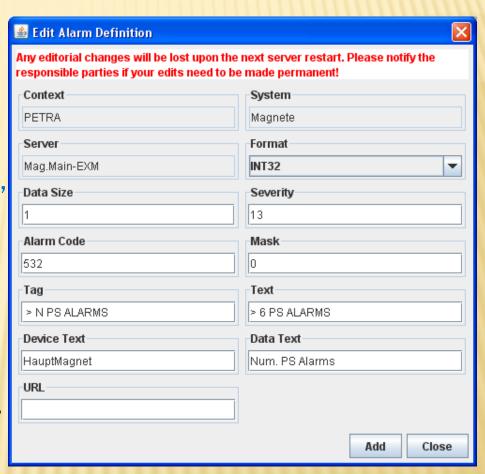
static information:

dynamic information:



- * static alarm definitions:
 - + Given by alarms.csv (or fec.xml or via API)
 - + Can be edited 'on-the-fly'-> but changes are volatile!
 - + Best to leave 'alarm system' = 0

(signals the CAS to apply the alarm system registered for the server issuing the alarm).



Alarm Code:

- + Systematic TINE error codes < 512
 - × e.g. hardware_error = 79
 - × Have default severity (most have '8')
 - × Have default alarm system = 0
- + User defined 512 and above (require corresponding static alarm definition in order to apply non-zero severity).

Alarm System Numbers :

- No particular systematics used
- + Alarm system 'tags' are more relevant in displays
- + e.g. alarm system 100 = 'Magnets'
- + '0' in server configuration => use canonical value!

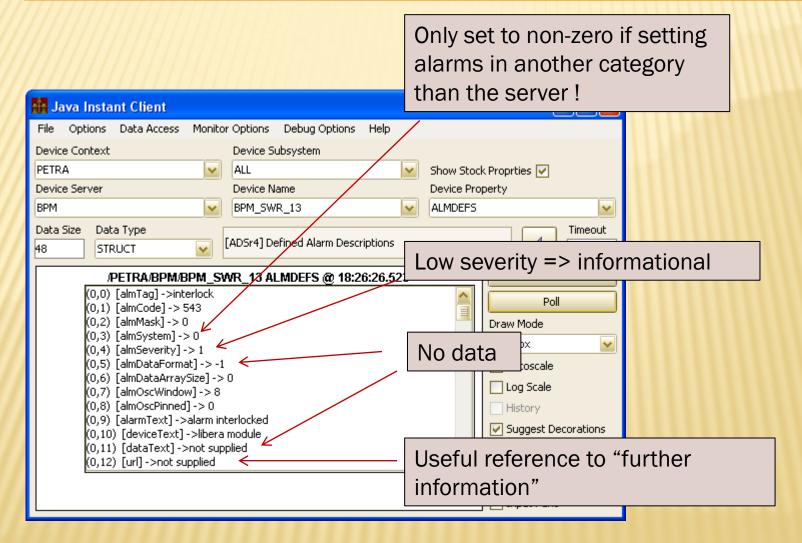
Alarm Severity:

- + 0 = none -> do not display
- + 1 -> 3 = information
- + 4 -> 8 = warning
- + 8 -> 11 = error
- + 13 -> 14 = impending doom
- + 15 = operations not possible

× Alarm Data:

64 bytes to include 'other relevant information'

- Threshold exceeded:
 - Show the threshold and the value that exceed it!
- Hardware error:
 - Show the module address!



Local Configuration issues!

- Every server has a <u>Local</u> Alarm System
 - + Does nothing unless:
 - × Alarms are defined (see alarms.csv, fec.xml, or API call, or code < 512)
 - * code, severity, tag, + ...
 - × Alarms are set (and cleared)
 - via API : setAlarm(), clearAlarm() (terminateAlarm())
 - * via alarm watch table (see almwatch.csv, fec.xml, or API call)
 - * special cases: Link error alarms, disk space alarms
 - + Manages the local alarm list
 - × Sets the alarm 'descriptor' bits
 - * 'new', 'heartbeat', 'oscillating', 'data change', 'transient', 'terminated'
 - × Sets the alarm timestamps (start time, alarm time)
 - × Collapses alarm storms to a single alarm.
 - + Offers alarms list to any interested clients (e.g. the CAS)
 - + Clears alarm list at the Central Alarm Server (CAS) upon start up.

- Alarm descriptors
 - + 'new' applied to initial entry into the alarm list.
 - x start time = alarm time = time of setAlarm().
 - + 'heartbeat' applied every 20 minutes
 - × alarm time updated
 - + 'oscillating' applied when a 'cleared' alarm has been reset prior to termination
 - × alarm time updated
 - Note: clearAlarm() augments a clear counter but by itself does not mark an alarm as terminated
 - × 'oscillation window' (default = 8) gives clear-termination threshold.
 - + 'data change' applied when alarm data have changed
 - × alarm time updated
 - 'data change window' (default = 30 sec) gives elapsed time before a new alarm time is applied.

- Alarm descriptors
 - + 'terminated' applied when the alarm is declared as terminated.
 - × alarm time = time of termination.
 - x clear counter > oscillation window
 - × removeAlarm() has been called.
 - + 'transient' applied when setAlarm() declares the alarm as transient.
 - x start time = alarm time = time of setAlarm()
 - × 'new' and 'terminated' applied simultaneously!
 - x does not have a duration!
 - + 'test' (= 'suppress') is ignored by the CAS
 - + 'disabled' is set by the CAS

ALARM SYSTEM (API)

x setAlarm() strategies

(alarm system managed)

Let the system check for oscillating alarms!

e.g. PSC Ist-Soll Abweichungen

x setAlarm() strategies

(user managed).

'remove' marks an alarm for termination immediately! (oscillation not possible)

e.g. RF Modulator trips

```
clear all alarms at start
    clearAlarms();

int[] v = new int[numberValues];

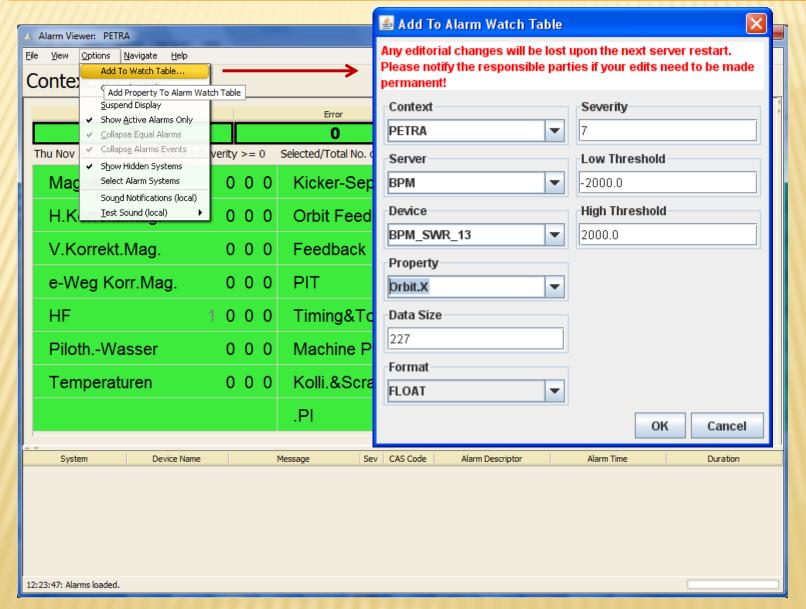
getReadbackValues(v);

get the new data

for (int i = 0; i < numberValues; i++)
    (
    if (v[i] > numberThreshold) setAlarm(512,v[i]);
    }
}
set alarm if necessary
```

ALARM SYSTEM (WATCH TABLE)

- * Automatic Alarms: Alarm Watch Table
 - + Monitors a specific property via a local call to the associated equipment module.
 - + Checks readback value against low and high thresholds
 - × value_too_high, value_too_low
 - + or Checks readback value against a valid pattern
 - × invalid_data
 - + Supply monitor parameters via almwatch.csv, fec.xml, or API.
 - Can supply 'on-the-fly' (but new information is volatile).
 - + All 'setAlarm()' and 'clearAlarm()' logic is done for you.



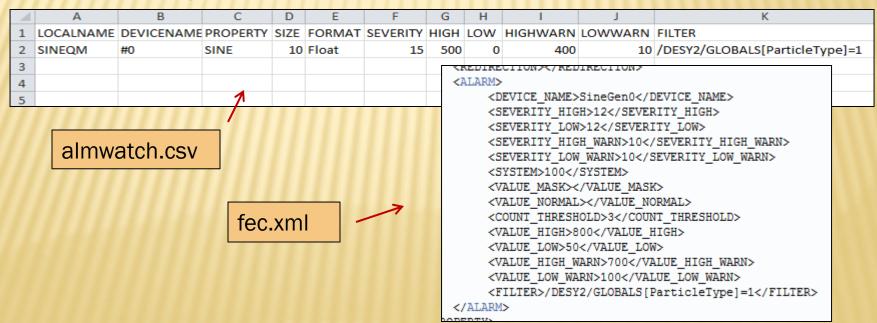
ALARM SYSTEM (WATCH TABLE)

- Can supply a link filter!
 - + Column "FILTER" (.csv) or tag "FILTER" (.xml)
 - + Parse filter string a la

/context/server/device[property]<comparator>value

New

< <comparator> is one of "=", "!=", ">", "<"</p>

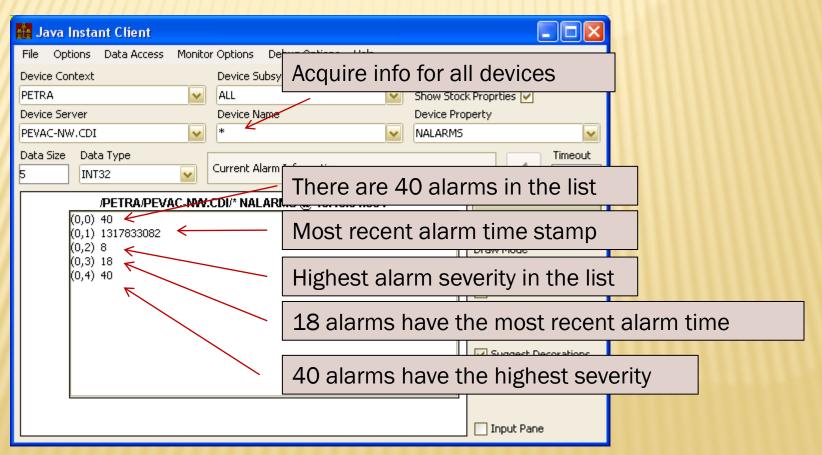


ALARM SYSTEM (AUTOMATIC)

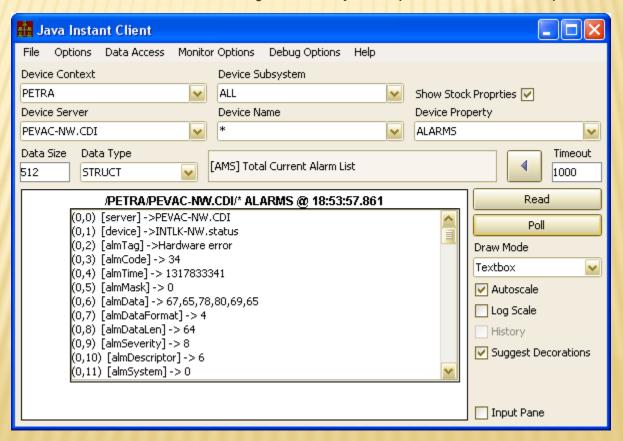
- **×** Automatic Alarms:
 - + 'link_error' alarms (middle layer servers).
 - × analogous to 'hardware error' for front end server!
 - × important information is missing?
 - x can suppress if desired
- Disk space alarms:
 - + 'low_disk_space' if given path does not have the registered minimum disk space.
 - × Yes, there's an API call!

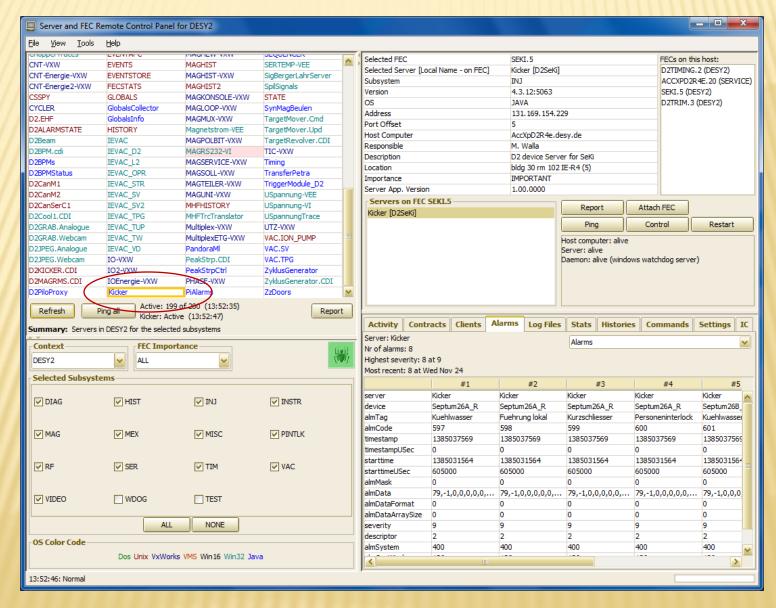
- Central Alarm Server (CAS)
 - + Uses a 'pull' strategy to acquire alarms
 - × NOT a 'push' strategy from the server!
 - + Has a configuration database giving which servers to listen to.
 - × A server knows if the CAS is listening to it! and it's in the fec.log file!
 - × Servers 'clear' their alarm lists at the CAS when the start up.
 - * /context/CAS/server + "REMOVEALARMS"
 - + Can take 'actions' upon specific alarms
 - × Trigger events
 - × Send emails (SMS)
- Alarms pulled via stock properties "NALARMS" and "ALARMS"

- Stock Property "NALARMS"
 - + Provides a 'snapshot' of the current alarm situation at the server.



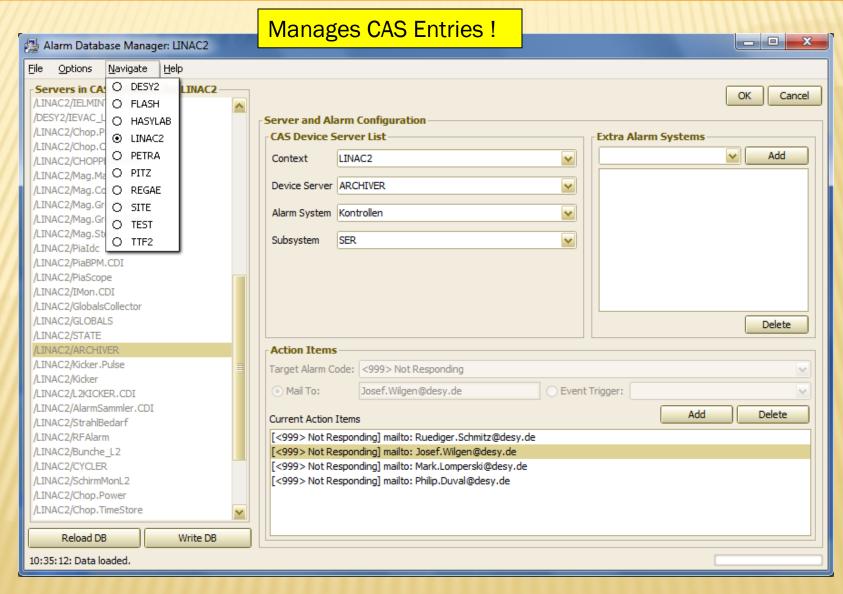
- Stock Property "ALARMS"
 - + Can provide range as input (default = all alarm times)
 - + And minimum severity as input (default = 0)





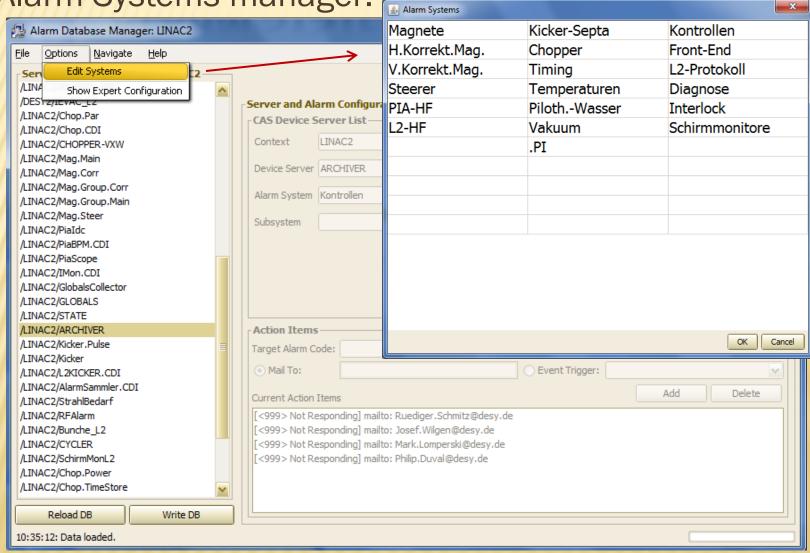
- The Central Alarm Server (CAS)
 - + Central service for each Context (facility)
 - + Monitors alarms for selected servers
 - × collects alarms from their local alarm system.
 - × sets 'not responding' alarms for missing updates.
 - + Takes 'action' for selected alarms
 - × trigger events
 - × send emails
 - + Archives alarms
 - + Partner for the alarm viewer

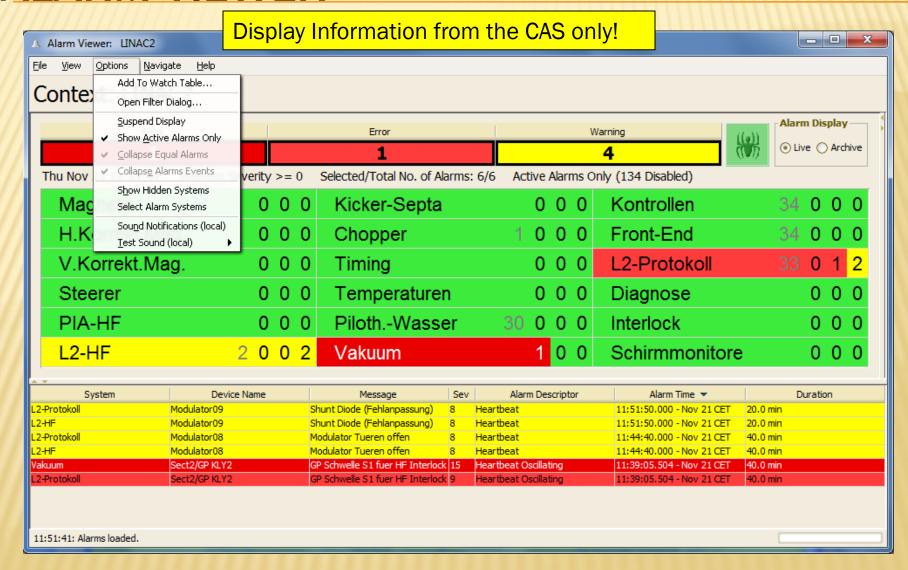
ALARM SYSTEM DATABASE MANAGER



ALARM SYSTEM DATABASE MANAGER

Alarm Systems manager:





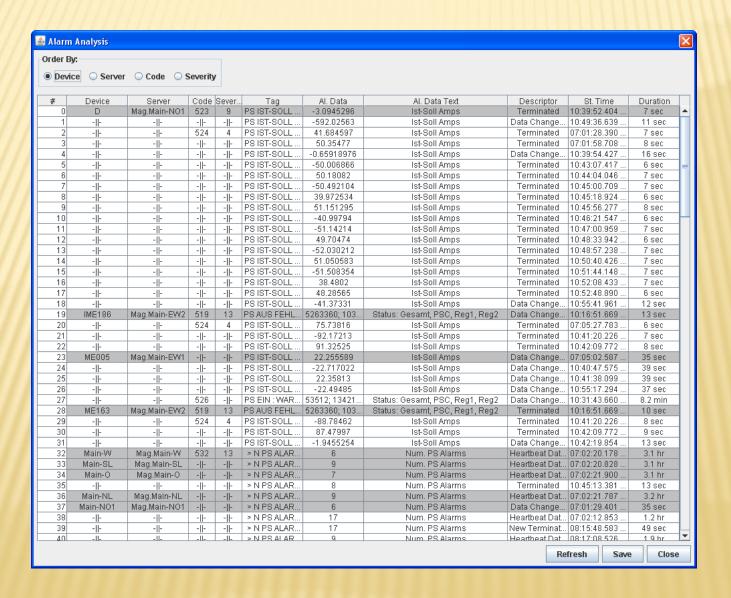
Disabling alarms ...



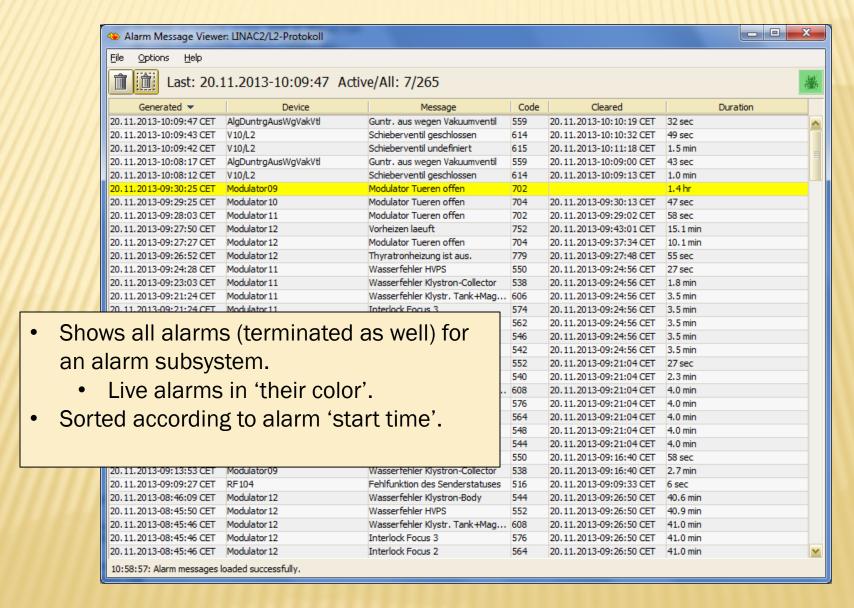
- * Disabled at the CAS!
 - + Note: the server will still deliver the alarm!
 - + And remember (!): if the CAS is NOT monitoring a server then the viewer will NOT show the alarm!

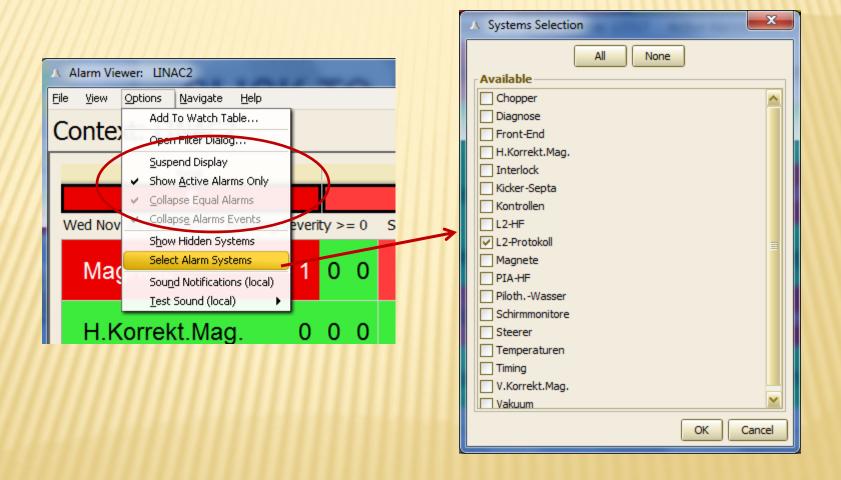


ALARM VIEWER (ANALYSIS)



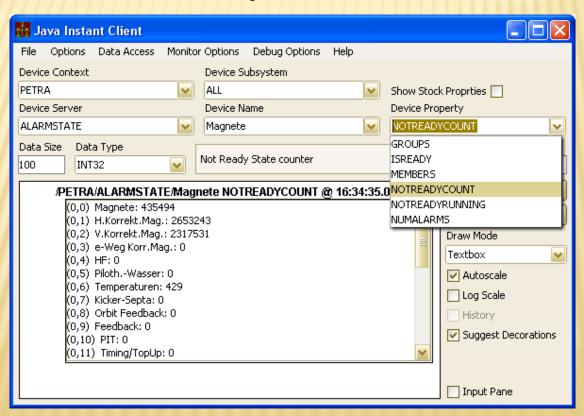
ALARM MESSAGE VIEWER



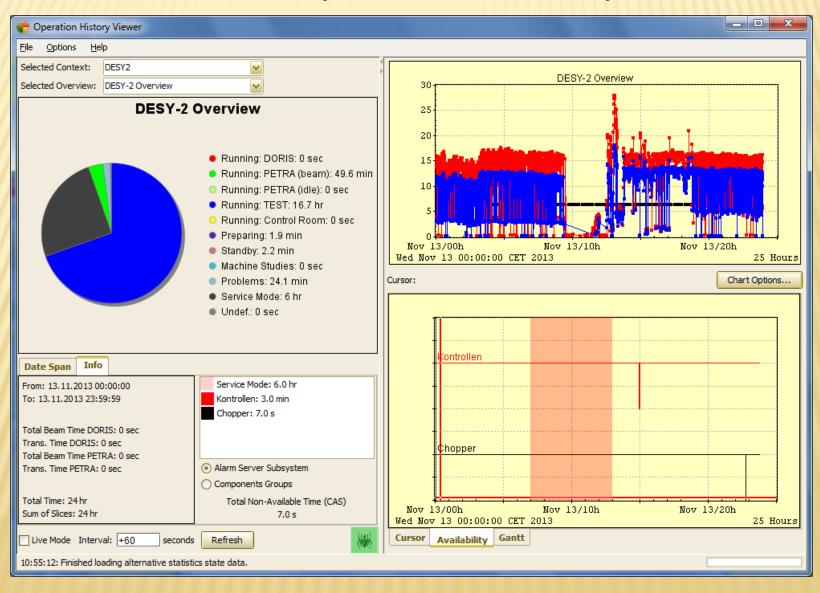




- Availability
 - + server: "/<context>/ALARMSTATE"
 - + monitor fatal alarms for all alarm systems from CAS.
 - + At least 1 alarm => system NOT AVAILABLE



ALARM SYSTEM (AVAILABILITY)



ALARM SYSTEM REGIONS

