Fun and Excitement with Local Histories

Part 1. (TINE Workshop)

HW DAQ, number crunching, "finished product" goes in Central Archiver save RAW DATA in Local History for Offline Analysis

Part 2. (Now! Yahoo!)

HW DAQ at 6 Hz (DESY-2 Rep Rate) mostly boring: <u>most</u> cycles are the same, but any <u>exceptional</u> cycles are Interesting!!! so need to keeping EVERYTHING for "event" analysis

Quick Review

- Central Archiving
 - Data collected centrally, filtered (z.B. on machine state), stored forever
- Local Histories:
 - Organize storage yourself, decide how long you want to keep the data
 - Keep EVERYTHING for DEBUGGING!!!!!

(1) FILE STORAGE

(2) Ring Buffer (RAM)

Using (long-term) **FILE** and (short-term) **MEMORY** Storage

- Traces are important for "Pulsed" Components (beam currents, kickers, cycling magnets)
- Their curves are NORMALLY unchanging from one accelerator cycle to the next
- But some machine pulses have "problems" and the information from all components is needed to find the cause of the problem
- So ALL traces need to be stored for ALL pulses, but not for VERY LONG

An example History Config File

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Same Property: "Normal" and "Scheduled" SCHEDULED Properties at HW Acq Rate, ONLY in SHORT-Term storage! Normal Props in FILE-Storage

Examples

• Local History Chooser: find the archived properties of your server

- "Trace" Archives: >25,000 Traces stored at the HW-Acquisition Rate in the localhistory (short-term) ring buffer
 - A task monitors critical parameters, and when a pulse is "bad" then all possibly-interesting info is collected from all local histories and saved in event-archive