TINE Release 4.0 News

(May 8, 2009: That was the week that was!)

"What a long, strange trip it's been"

From the last meeting ...

TINE 4.0.10: up and coming ...

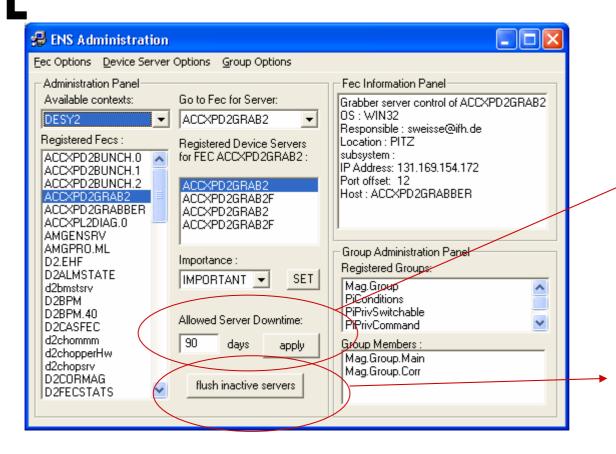
- 1) Solving the '132 MB transfer problem'
- Solved!
- CM_STREAM transfer doesn't work beyond a 'magic number' of bytes: 132461899
- (S. Weisse)
- 2) Implementing the 'multi-channel array' background logic.
 - Properties registered as multi-channel arrays being accessed 'pro channel'
 - e.g. Vacuum Pressure, BPM positions, etc. can be obtained with a single contract instead of 300 contracts!
- 3) History calls using CF_HISTORY

- Done in Std Lib!
- Allow any format type to be archived and retrieved
- Allow access to the 'system stamp' and 'user stamp' (along with the timestamp) stored with the data.
- 3) Variable length formats in structs
 - CF_STRING, CF_IMAGE, CF_SPECTRUM
- Services:

Done!

- ENS deadweight checker
 - Periodically ping all servers and record 'last alive' timestamp
 - Remove 'dead' entries (e.g. 3 months since 'last alive')

ENS Deadweight Checker

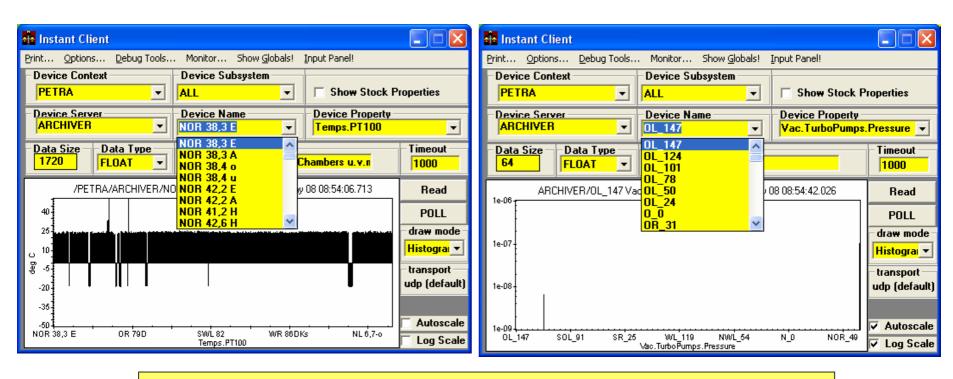


Flush (all) entries which have not responded (hourly pings) within the last 90 days

Ping all servers (this context) now and remove those which do not respond.

- Property "XYZ" is an array of 100 floats. What kind of array?
 - Collection (structured, unstructured)
 - e.g. First value is Number of particles, second value is something else, next 10 are something else, etc.
 - Can't know anything about this property a priori.
 - Trace (aka Spectrum, Waveform)
 - e.g. profile (bunch, tune); trend (transient recorders); etc.
 - x and y units, ranges
 - plot as 'poly-line'
 - Multi-Channel Array (vector)

 - e.g. All BPMs, Vacuum Pressures, Temperature sensor readings, etc.
 - y units, ranges; x axis is the number of 'devices'
 - Plot as 'histogram'
 - Can get ALL elements OR Section (e.g. just one!) beginning with the device name selected. (n.b. Multi-Channel Arrays can Wrap).



- "Channel Names" given by cproperty>.NAM
 - e.g. Temps.PT100.NAM or Vac.TurboPumps.Pressure.NAM
 - (collapses to "DEVICES" if no property name list registered)

Property Registration (per config File):

	Α	В	С	D	Е	F	G	#_		J	
1	CONTEXT	EXPORT_NAME	LOCAL_NAME	PROPERTY	PROPERT	PROPER1	ACCESS	FØRMAT	NUM_DEVICES	DESCRIPTION	RE
2	TEST	WinSineServer	SINEQM	Sine	8192	1	READ /	float.SPECTRUM	10	[-1000:1000 V][0:1000 ms]Sine Curve	
3	TEST	WinSineServer	SINEQM	Amplitude	10	2	READ/WRITE/	float.CHANNEL	10	[1:1000 V]Sine Curve Amplitude	
4	TEST	WinSineServer	SINEQM	Frequency	10	3	READIWRITE	float.CHANNEL	10	[1:60]Sine Curve Frequency	
5	TEST	WinSineServer	SINEQM	Phase	10	4	READ WRITE	float.CHANNEL	10	[0:512]Sine Curve Phase	
6	TEST	WinSineServer	SINEQM	Noise	10	5	READIWRITE	float.CHANNEL	10	[0:100 V]Sine Curve Noise Level	
7	TEST	WinSineServer	SINEQM	SineInfo	10	6	READ/WRITE\	struct.SineInfo	/ 10	Sine Generator Information	Т
8	TEST	WinSineServer	SINEQM	Status	10	7	READ	BITFIELD16.StsBits	/ 10	Status bits	Т
9	TEST	WinSineServer	SINEQM	StructTest	10	8	READIWRITE	struct StCmp	10	struct test	
10	TEST	WinSineServer	SINEQM	SpectrumTest	8192	9	READIWRITE	spectrum	10	Spectrum test	
11	TEST	WinSineServer	SINEQM	ImageTest	8192	10	READ	image	10	Image test	Т
12	TEST	WinSineServer	SINEQM	LONGSTATUS	10	11	READ	DLONG	10	DLONG test	Т
13											
14											

exports.csv

fec.xml

Property Registration (per API):

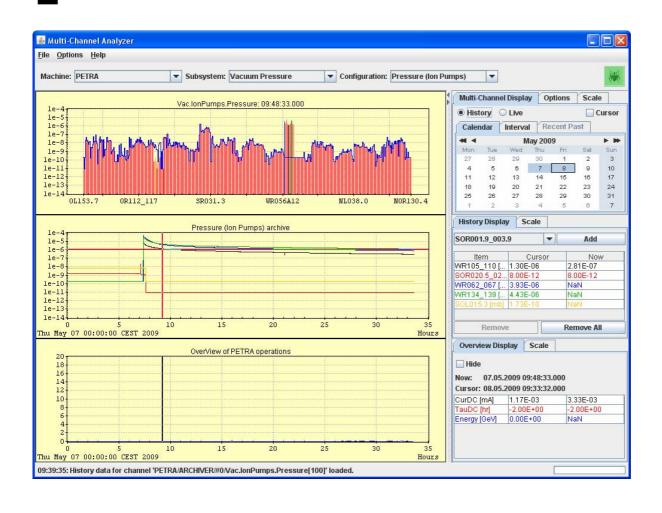
```
int RegisterPropertyInformation ( char *
                                            eam.
                                  char *
                                            prop.
                                  DTYPE * dout.
                                  DTYPE * din.
                                  short
                                            acc.
                                  short
                                            atvoe.
                                  UINT16 rowlength,
                                  char *
                                            dsc.
                                  int
                                            propId,
                                  char *
                                            rdr
```

C, C++

```
dout.dFormat = CF_FLOAT;
dout.dArrayLength = 8192;
dout.dTag[0] = 0;
din.dFormat = CF NULL:
din.dArravLength = 0;
din.dTag[0] = 0:
RegisterPropertyInformation(SINEQM_TAG, "Sine", &dout, &din, CA_READ, AT_SPECTRUM, 8192, "[-1000:1000 V][0:1000 ms]Sine Curve", PRP_
dout.dArrayLength = 10;
din.dFormat = CF FLOAT:
din.dArrayLength = 1;
RegisterPropertyInformation(SINEQM_TAG, "Amplitude", &dout/&din,CA_READ,AT_CHANNEL,10,"[1:4,000 V]Sine Curve Amplitude",PRP_AMF
RegisterPropertyInformation(SINEQM_TAG, "Frequency", &dout, &din, CA_READ, AT_CHANNEL, 10, "[1:60]Sine Curve Frequency", PRP_FREQUEN
RegisterPropertyInformation(SINEQM_TAG, "Phase",&dout,&din,CA_READ,AT_CHANNEL,10,"[0:512]Sine Curve Phase",PRP_PHASE.NULL);
RegisterPropertyInformation(SINEQM_TAG, "Noise",&dout,&din,CA_READ,AT_CHANNEL,10,"[0:100 7]Sine Curve Noise Level",PRP_NOISE,
dout.dFormat = CF STRUCT;
strncpy(dout.dTag, "SineInfo", TAG_NAME_SIZE);
din.dFormat = CF_STRUCT;
strncpy(din.dTag, "SineInfo", TAG_NAME_SIZE);
RegisterPropertyInformation(SINEOM TAG. "SineInfo". &dout. &din.CA READ. AT UNKNOWN. 10. "Sine Generator Information". PRP INFO. NUI
```

- Deduced Array Types
 - Parse the property description string (config File OR API call):
 - "[-100:100 V][0:100 ms]induced voltage"
 - Is Array Type AT_SPECTRUM
 - "[1e-14:1e-4 mb][CHANNEL]pressure"
 - Is Array Type AT_CHANNEL

Multi-Channel Array Benefits



Multi-Channel Analyzer

All values in ONE call!

Forcing Multi-Channel Access

- Some Apps (e.g. jDDD, MatLab, others?) want to get each element separately!
- Vacuum server, BPM server dispatch routines then get ~600 interrupts (@ 5 Hz?) instead of 2 !!
- Server diagnostics (get contracts) get more muddled.
 - Now you're looking for a needle and you've created a haystack
- Wasting (some) band width
 - Ontract overhead \sim 44 bytes (times 600 2) = 26 KB

Forcing Multi-Channel Access

Solution:

- Server sees link request for 1 element from a known multi-channel array
- Server 'informs' client of the element index and how large the array should be
- Client re-issues the link and pulls the element data from the returned buffer
- All individual requests then collapse to a single link.

But:

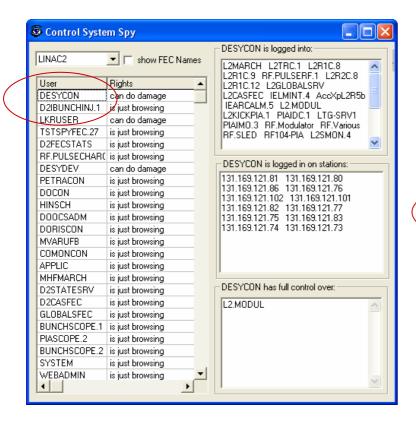
- Asking for CF_DEFAULT will already return the 'whole array' (what does jDDD do?)
- Implemented but not in play until release 4.0.11 or higher.

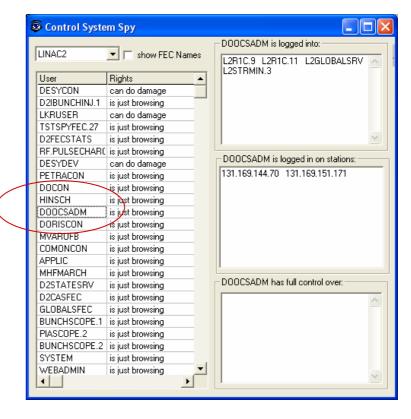
Central Alarm Server

- Can now disable specific alarm types.
 - Because specific hardware is being repaired, etc. and operators do not want to see spurious FATAL alarms.
- Currently being integrated into the Alarm Viewer.

Up and Coming ...

Control System SPY (view #1)



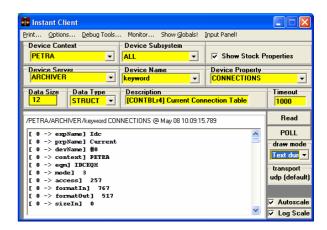


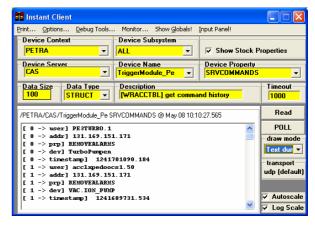
Up and Coming ...

- Control System SPY (view #2)
 - Connectivity hierarchy among the device servers
 - Information is (essentially) there, GUI in the design phase

Related Additions in 4.0.10

- New Stock Properties:
 - "CONNECTIONS"
 - Returns a server's client-side connection table (if the server is also a client)
 - "SRVCOMMANDS"
 - Returns last 100 commands handled by the server





Video System News

- '130 MB' problem solved!
 - Not ALL avenues of 'flow control' handled by 'send()'.
- Java servers can NOW also use data type CF_IMAGE!
 - Various bugs fixed regarding this issue.

