TINE Release 4.0 News

(March 5, 2010: That was the month that was!)

"What a long, strange trip it's been"

From last time ...

TINE Kernel Release 4

- Remaining planned feature:
 - Histories of variable length types!
- To Consider:
 - O 'Double exclusive READ' ?
 - Property Registration with CA_XXREAD
 - READ requests follow same Access Control as WRITE requests
 - Device List calls (a la CDI style) ?
 - Property Registration with CA_ALLOWLIST
 - Can only apply to single valued properties
 - e.g. "Device1,Device2,Device5" loops over 3 calls and returns an array.
 - device-oriented hierarchy vs property-oriented hierarchy ...

Exclusive Read

- Use same security for READ calls as for WRITE calls for selected properties.
- Register a Property with CA_XREAD
 - CA_READ|CA_XREAD
 - Exclusive READ only when an ACCESSLOCK is in place
 - CA XREAD
 - Exclusive READ always in force
 - Conditions given by users and nets security determine access
- Otherwise: everyone has READ access.

Other New Features

- Set/GetMinimumAllowedPollingInterval()
 - Server can fix the minimum polling interval for contracts.
 - Default = 10 msec (maximum = 1000 msec)
 - Applies to all managed equipment modules
 - Smaller requested intervals
 - Return code 'invalid_interval'
 - Re-negotiated 'underneath the hood.'
 - Forced to use the 'minimum'

Example:

- Server is scheduling data @ 6.25 Hz
 - e.g. /DESY2/MagnetStrom-VEE/MAGNET[AlleWFM]
- But Clients persist in requesting 10 Hz!
 - Causing unnecessary data access and transmission
- Server uses
 - SetMinimumAllowedPollingInterval(1000)
- Everyone is Happy!

A Server Takes control of its Clients ...

- Register Property with CA_NETWORK
 - Enforces (!) CM_NETWORK access (multicast)
- Make use of
 - SetMinimumAllowedPollingInterval()
- Enforce data sizes
 - Return 'dimension_error' if not 'correct'.
- Force contracts for a property to collapse to one and the same contract!
- Provide the necessary data as efficiently as possible to as many as possible!

Contract Identity (an important Aside)

- Contracts are equal if:
 - Requested Equipment Modules are equal
 - Requested *Properties* are equal
 - Requested Device Names are equal
 - Requested Data Access is equal
 - Requested Output Data Sets are equal
 - Sizes are equal
 - Tags are equal
 - Formats are equal
 - Requested *Input Data Sets* are equal
 - Sizes are equal
 - Tags are equal
 - Formats are equal
 - Input Data is equal !!!!!!

Get Property "VALUE" for Device "Device1" for (input) cycle = 3

Get Property "VALUE" for Device "Device1" for (input)

cycle = 5

These are different:

Feature-of-the-Month AWARD

MSK

 For their persistent pursuit of controlling their clients!



- If Problems with Address Resolution
 - TLink cannot be properly instantiated
 - Exception message now contains entire resolution history:

```
int[] nbunches = new int[1];
TDataType nbdout = new TDataType(nbunches);
TLink nblink2 = new
   TLink("/PETRA/BunchServerGuy/Keyword", "NumberOfBunches", nbdout, null, TAccess. CA_READ);
nblink2.attach(TMode.CM_POLL, new TLinkTestCallback(), 1000);
```

```
class <a href="mailto:de.exceptions.UnresolvedAddressException">de.desy.tine.exceptions.UnresolvedAddressException</a>
Could not resolve address for /PETRA/BunchServerGuy/Keyword address unknown to ENS#0 at 131.169.120.41: host not resolved address unknown to ENS#1 at 131.169.120.46: host not resolved address not found in file cache C:\tine\cache\eqpdbase.csv address not found in file cache C:\tine\servers\eqpdbase.csv address is unresolved
```

Explicit Exceptions

- Some standard java exception (IOException, etc.) in TQuery class, etc.
- Only Exception from the TINE Kernel was a simple RuntimeException during TLink instantiation upon Address resolution failure.
- Now can throw the following (unchecked)
 - UnresolvedAddressException
 - InvalidDataReferenceException,
 - BoundToInactiveLinkException, and
 - InputDataLockedException
- These are 'unlikely' and if they occur, something is 'wrong' and should be fixed.
 - But you can always catch and try to recover.

- UnresolvedAddressException
 - replaces the simple RunTimeException thrown when a TLink constructor cannot instantiate itself correctly.

- InvalidDataReferenceException
 - replaces the linkStatus = TErrorList.invalid_reference
 - (TLink construction)
 - Seldom checked against
- Scenario:

```
float[] myOutputData = new float[10];
TDataType dout = new TDataType(myOutputData);
TLink lnk1 = new TLink("/TEST/SineServer/Sine1", "Amplitude", dout, null, TAccess. CA_READ);
TLink lnk2 = new TLink("/TEST/SineServer/Sine1", "Frequency", dout, null, TAccess. CA_READ);
```

```
class de.desy.tine.exceptions.InvalidDataReferenceException
/TEST/SineServer/Sine1[Frequency] is attempting to use data object from /TEST/SineServer/Sine1[Amplitude]
```

- BoundToInactiveLinkException
 - replaces the linkStatus = TErrorList.link_exists returned from the TLink.execute()
- Scenario:

```
float[] myFirstInputData = new float[1];
float[] mySecondInputData = new float[1];
TDataType din1 = new TDataType(myFirstInputData); // input data object
TDataType din2 = new TDataType(mySecondInputData); // input data object
// contents of 'someUnitializedData' and 'someOtherUnitializedData' are identical
TLink lnk1 = new TLink("/TEST/SineServer/Sine1", "Amplitude", null, din1, TAccess. CA_WRITE);
TLink lnk2 = new TLink("/TEST/SineServer/Sine1", "Amplitude", null, din2, TAccess. CA_WRITE);
lnk2.execute();
class de.desy.tine.exceptions.BoundToInactiveLinkException
attempt to execute synchronous bound link before parent is active
```

- InputDataLockedException
 - replaces the return code 'TErrorList.not_allowed'
 - returned from calls to TDataType.putData(...).
- Scenario:

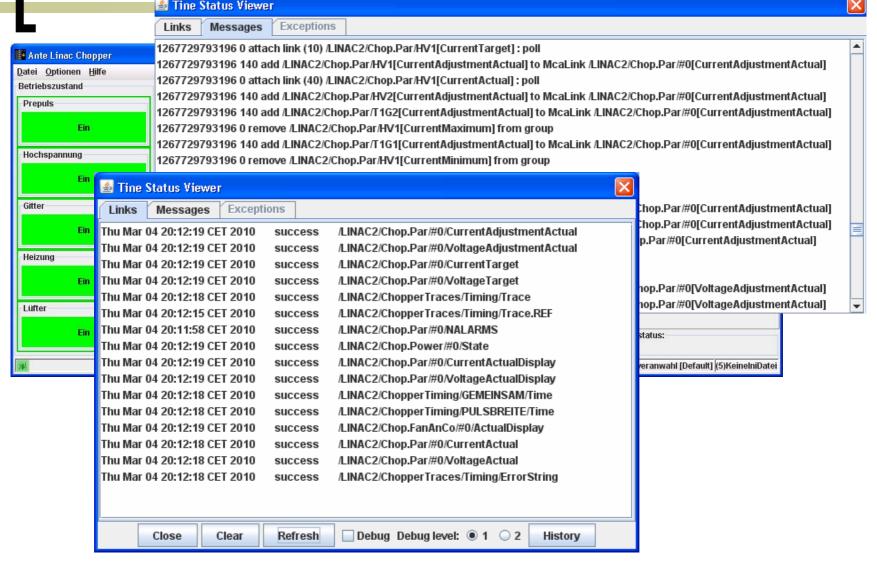
```
int[] myInputData = new int[2];
myInputData[1] = (int) (System.currentTimeMillis()/1000);
myInputData[0] = myInputData[1] - 3600;
TDataType din = new TDataType(myInputData); // input data object
float[] myOutputData = new float[10];
TDataType dout = new TDataType(myOutputData);
TLink lnk = new TLink("/TEST/SineServer/Sine1", "Amplitude.HIST", dout, din, TAccess.CA_READ
);
lnk.attach(TMode.CM_POLL, instance, 1000); // starts the link -> the input data are now 'loc myInputData[0] = myInputData[1] - 7200;
din.putData(myInputData);
```

class de.desy.tine.exceptions.InputDataLockedException attempt to change locked input data set has been rejected

Java Bug Fixes

- mini-Deadlock concerning address resolution (resulting in connection timeouts to ENS) fixed
 - Many MCA single element links initiated at startup
 - Hand-shaking resulted in synchronization problem

Ante-Linac Chopper

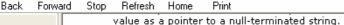


Other Bug Fixes

- Re-establishing 'lost' TCP link to a server when server goes down.
- CF_AIMAGE (adjustable IMAGE) now works in IMAGE arrays and within tagged structures.

Weirdness of the Month

Win32: FormatMessage()



value as a political to a munificantinhated string.

By default, the Arguments parameter is of type **va_list***, which is a language- and implementation-specific data type for describing a variable n of arguments. If you do not have a pointer of type **va_list***, then specify the FORMAT_MESSAGE_ARGUMENT_ARRAY flag and pass a pointer to array of values; those values are input to the message formatted as the insert values. Each insert must have a corresponding element in the arr

Windows 95: No single insertion string may exceed 1023 characters in length.

Return Values

If the function succeeds, the return value is the number of TCHARs stored in the output buffer, excluding the terminating null character.

If the function fails, the return value is zero. To get extended error information, call GetLastError.

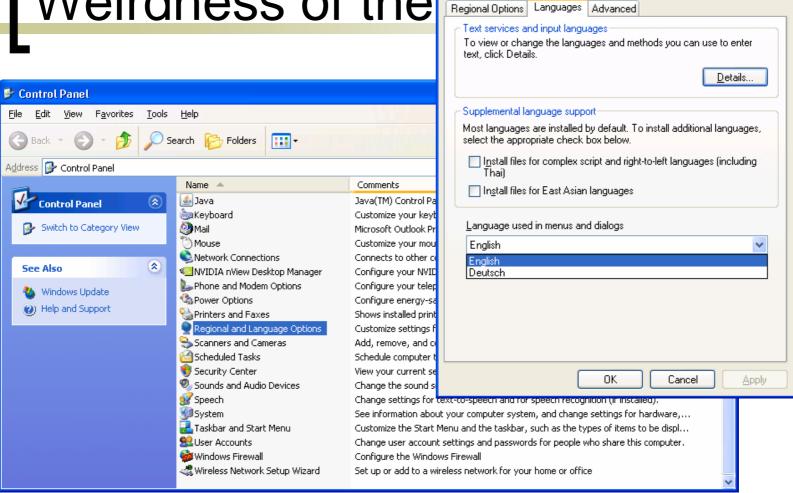
Remarks

The FormatMessage function can be used to obtain error message strings for the system error codes returned by GetLastError, as shown in the following sample code.

```
LPVOID lpMsgBuf;
FormatMessage(
    FORMAT MESSAGE ALLOCATE BUFFER |
    FORMAT MESSAGE FROM SYSTEM |
    FORMAT MESSAGE IGNORE INSERTS,
    NULL,
    GetLastError(),
    MAKELANGID (LANG NEUTRAL, SUBLANG DEFAULT), // Default language
    (LPTSTR) &lpMsgBuf.
    0.
   NULL
// Process any inserts in lpMsgBuf.
// Display the string.
MessageBox( NULL, (LPCTSTR) lpMsgBuf, "Error", MB OK | MB ICONINFORMATION );
// Free the buffer.
LocalFree( lpMsqBuf );
```

Within the message text, several escape sequences are supported for dynamically formatting the message. These escape sequences and their mean are shown in the following table. All access sequences start with the persent character (%)

Weirdness of the



Regional and Language Options

Weirdness of the Month

Hangs/Crashes on Winsock error output!

```
void soperror(const char *txt)
# if defined(WIN32)
 LPVOID lpMsqBuf:
 DWORD lastErr = GetLastError();
 if (FormatMessage(
        FORMAT_MESSAGE_ALLOCATE_BUFFER | FORMAT_MESSAGE_FROM_SYSTEM | FORMAT_MESSAGE_IGNORE_INSERTS,
        NULL.lastErr.
        MAKELANGID(LANG_ENGLISH, SUBLANG_ENGLISH_US),
        (LPTSTR) & lpMsgBuf, 0, NULL) > 0)
   dbglog("%s : %s",txt,lpMsgBuf);
                                                       Work-Around solution
 else
   dbglog("%s : winsock error %d",txt,lastErr);
 LocalFree( lpMsqBuf );
# elif defined(UNIX)
  dbglog("%s : %s",txt,strerror(errno));
# else
  perror(txt); printf(">");
# endif
```

Weirdness-of-the-Month AWARD

MHF

 For their dogged determination to get to the bottom of this!

