The TINE Control System

Overview + Notes on Release 4.0



First, some general observations

A Control System is more than

- □ clicking a button "here" and making something happen "there".
- □ taking data "there" and displaying it "here".
- Every aspect of the machine/facility under control should be part of the control system.
 - □ What do you mean "off-line" analysis? (Why isn't it on-line?)
 - □ If the "going gets tough", does the control system quit?
- The Control System can have different flavors
 - □ Different platforms, io busses, etc.
 - Different "control systems"
 - If TINE and EPICS are used to control a machine, then the control system is "TINE and EPICS" not TINE or EPICS.
- The Presentation layer shall not be ignored!

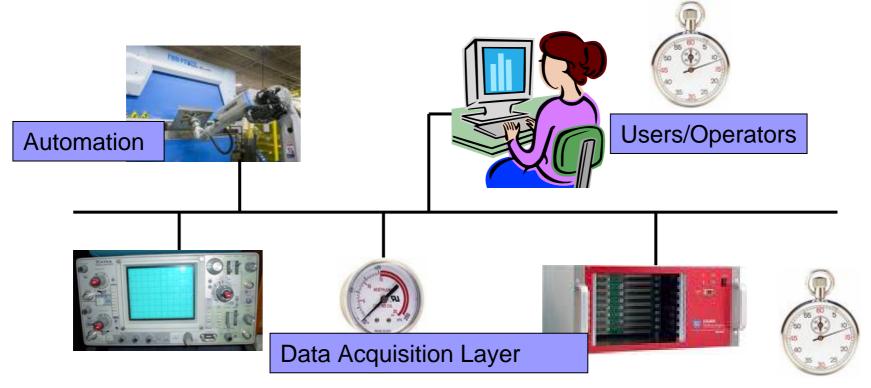
Control Systems

(one way or another) have to deal with ...

- Distributed end points and processes
- Data Acquisition (front end hardware)
- Real-time needs (where necessary)
- Process control (automation, feedback)
- **Central Services** (Archive, Alarm, Name Resolution, ...)
- Security (who's allowed to do what from where?)
- **States** (Finite State Machines, sequencing, automation...)
- **Time synchronization** (time stamps, cycle ids, etc.)
- **Databases** (configuration, machine data, post-mortem data, ...)
- **Statistics** (control system itself, operation, ...)
- **Logging** (central, local, application, ...)
- **Data transport** (data flow, *control system protocol*, scalability)

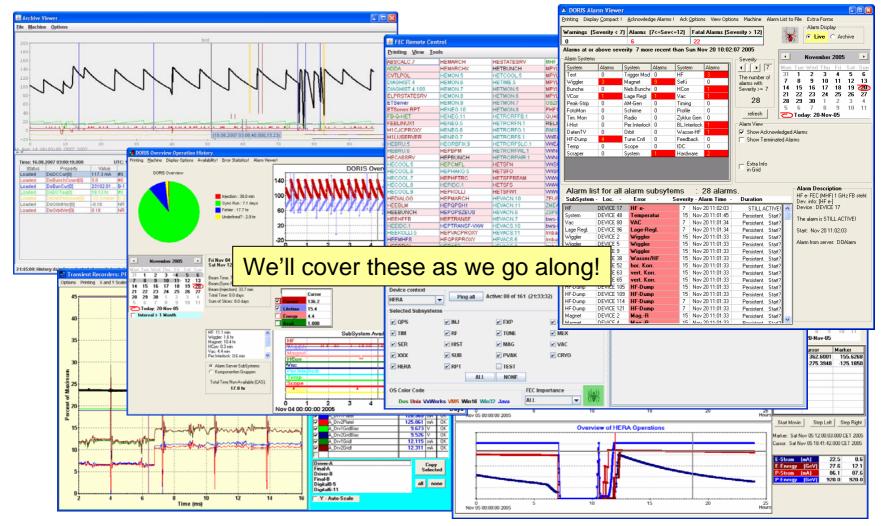
Control Systems Protocols ...

How to move information efficiently (does it scale?)



current Data timestamp: Sat Feb 3 16:50:45 2007 666 msec (UTC: 1170517845.666)

TINE Bells and Whistles ...



TINE* : multi-platform

DOS

- Win16, Win32 (9x, NT, 2K, XP, ...), Win64 ?
- Unix (Solaris, HP, OSF, SGI, Ultrix, …)
- Linux, FreeBSD (32 bit, 64 bit)
- ELINOS
- MAC OS X
- VxWorks
- VMS (Vax, Alpha)
- LynxOS
- NIOS (plugs, single-threaded LWIP, ...)
- Java

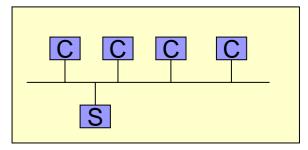
TINE: multi-protocol

- IPX (dead and no one has noticed?)
- **UDP** (most common)
- TCP/IP (upon request)
- Pipes (client-server on same UNIX machine)
- Windows Messages (client-server on same Windows machine)

TINE: multi-architecture

Client-Server (classic)

- Transaction based
- Synchronous data access only



- □ The "**N-Client**" Problem ? (do threads help?)
- ExecLink("/HERA/BPM/WL167MX","ORBIT.X", …)

Publisher-Subscriber (nearly classic)

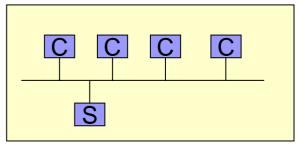
Connection Tables !

- Synchronous/Asynchronous data access
- □ The "**10N-Client**" Problem ?
- AttachLink(..., CM_REFRESH, 1000, linkCb)
- □ Callback events !

TINE: multi-architecture

Producer-Consumer

- Asynchronous data messages (Multicast)
- □ The "**N-Producer**" Problem ?



- recvNetGlobal("HPMAGEN") or
- AttachLink("HPMAGEN",...,CM_RECEIVE, 1000, linkCb)

Publisher-Consumer (Producer-Subscriber?)

- Like Publisher-Subscriber but:
- □ Multicast group is a single connection Table entry
- □ N = 1 !!!
- AttachLink(...,CM_REFRESH|CM_NETWORK,1000, linkCb)

TINE Core:

Kernel written in C (straight-up) □ Just like your operating system! \Box OO APIs are on top of this Network transport based on sockets □ So are CORBA, SunRPC, ChannelAccess Java kernel written in java □ No JNI (except CDI interface)

TINE Servers (Publishers, Producers)

A Front End Controller (FEC) :

□ Has one or more Equipment Modules (device servers)

- Handles requests for data and commands
- Has a well-known identity
- Has a unique export name for each running instance
- Is always running
- Can be a member of a device Group

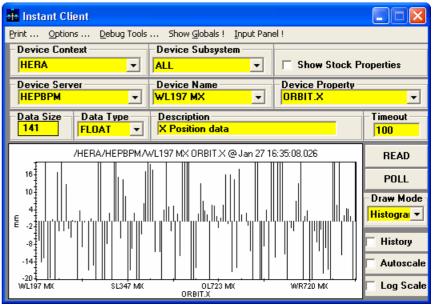
TINE Clients (Subscribers, Consumers)

- TINE Client Process:
 - □ anonymous -> i.e. Not known to the system
 - □ Not unique
 - □ Can *come and go*

TINE Naming Convention

- Hierarchical
- Device is specified by :
 - Device Context (Facility in DOOCS, Domain in TANGO)
 - Device Server (or Group) (Device in DOOCS, Family in TANGO)
 - Device Name (Location in DOOCS, Member in TANGO)
- Data endpoint is specified by:
 - Property (*Property* in DOOCS, Attribute/Command in TANGO)
 - Are really 'methods' or 'calls'

Note: **Device Subsystem** is not part of the name space, but is a browseable element!



TINE ENS: Plug and Play



I want to be known to the system as "BPM.P" in the → context "HERA"

Does BPM.P already exist for HERA?

-> Yes : Is same address as already registered?

-> Yes: Accept and increment reboot count

-> **No**:

Is the currently listed BPM.P for HERA running ?

Yes : Refuse and send "in-use" message

No : Accept and update database

-> No : Accept and update database

Equipment Name Server (ENS)

• Forward accepted requests to secondary name servers

Plug and Play (joining a group)



I want to be known to the system as "ERF.WL" in the context "HERA" and join the group "EHF"

	🕂 Instant Client			
	Print Options Debug Tools .	Show Globals ! Input Pan	el !	
	Device Context	Device Subsystem		
	HERA 🗸	ALL 🔻	🔲 Show Stock Pr	operties
ł	Device Server	Device Name	- Device Property -	
	EHF)	HF_HE_WL 👻	Transmitter_Statu	s 🔽
	Data Size Data Type I INTEGER	HF_HE_WL HF_HW_FB HF_HE_NL HF_HE_OR		- Timeout
	/TEST/BUFSINE/S		36:12.447	READ
				POLL
				-Draw Mode -
				Text dun 💌
				Autoscale
				🗌 Log Scale

- ERF.WL registers with ENS as before
- ERF.WL registers group EHF with GENS Does group EHF exist ?

Yes:

Is ERF.WL a member?

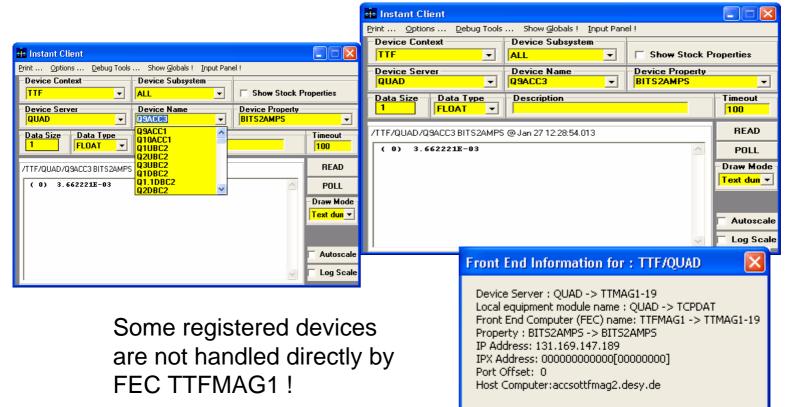
Yes: Update device list if different No: join group

No:

Create Group and register Group as Server in Context HERA with the ENS

- Clients see a "Server" called "EHF"
- Selected Device is redirected to the appropriate physical server.

Address Redirection



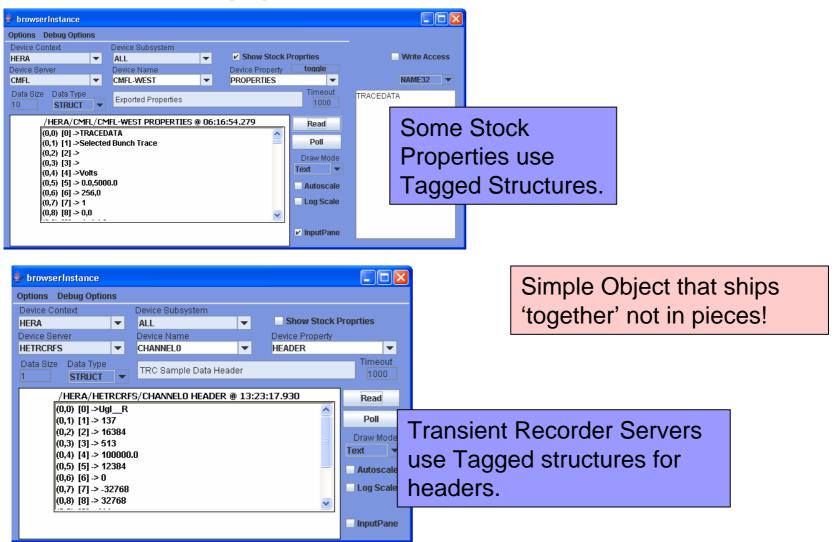


TINE Data Types

- Primitives (byte, short, int*, long*, float, double, char*)
- Fixed-length Strings ("NAME8", "NAME16", "NAME32", ...)
- Doublets (FLTINT, "INTINT", "DBLDBL", "NAME32INT", …)
- Triplets ("FLTINTINT", "NAME16FLTINT", ...)
- Quadruplets ("FLTINTINTINT", "INTINTINT", …)
- Specials ("USTRING", "UNAME", SPECTRUM, VIDEO...)
- User-defined "Tagged Structures" !!!
 - □ Structure registered at both ends (client, server)
 - Client can 'discover' structure fields !

*Platform dependent

TINE Tagged Structures



TINE Tagged Structures

{ /* this must follow the order of the structure explicitly! */ if (addFieldToStruct("SineInfo",OFFSETIN(SineInfo,amplitude),1,CF_FLOAT,"amplitude")) quit(1); if (addFieldToStruct("SineInfo",OFFSETIN(SineInfo,frequency),1,CF_FLOAT,"frequency")) quit(1); if (addFieldToStruct("SineInfo",OFFSETIN(SineInfo,noise),1,CF_FLOAT,"noise")) quit(1); if (addFieldToStruct("SineInfo",OFFSETIN(SineInfo,phase),1,CF_FLOAT,"phase")) quit(1); if (addFieldToStruct("SineInfo",OFFSETIN(SineInfo,numberCalls),1,CF_LONG,"numberCalls")) quit(1); if (addFieldToStruct("SineInfo",OFFSETIN(SineInfo,description),64,CF_TEXT,"description")) quit(1); if (addFieldToStruct("SineInfo",OFFSETIN(SineInfo,description),64,CF_TEXT,"description")) quit(1); /* terminate the structure definition like this! */ if (sealTaggedStruct("SineInfo",sizeof(SineInfo),NUM_DEVICES)) quit(1); }

Registered at Server

ete Instant Client Print ... Options ... Debug Tools ... Show Globals ! Input Panel ! Device Context **Device Subsystem** Input Pane ete Instant Client TEST ALL -Show Stock Properties **T** Write A Print ... Options ... Debug Tools ... Show Globals ! Input Panel ! **Device Server Device Property** Device Name SineInfo Device Context **Device Subsystem** STRUCTFORMAT WinSineServer -SineGen0 --TEST Show Stock Properties • ALL -Data Size Data Type Description Timeout 512 Registered structure information NAME16II -1000 Device Server Device Name Device Property WinSineServer SineGen0 • SineInfo -• READ /TEST/WinSineServer/SineGen0 STRUCTFORMAT @ Sep 24 22:49:45.000 Data Type Description Timeout Data Size (0) amplitude 1 517 10 POLL STRUCT -Sine Curve Information Set 1000 (1) frequency 1 517 Draw Mode (2) noise 1 517 READ /TEST/WinSineServer/SineGen0 SineInfo @ Sep 24 23:06:51.217 (3) phase 1 517 Text dun 🔻 (4) numberCalls 1 515 256 -> 01 ~ POLL (5) description 64 516 ->1] 1 (6) SineInfo 84 767 Draw Mode 21 30 Autoscale 31 0 Text dun 💌 1026 41 Log Scale 51 Sine Generator 0 at your disposal 0] 256 LL 1 -> 11 1 **Discovered by Client** Autoscale [1-> 2] 30 [1-> 3] 0 Log Scale

TINE Array Types

- **AT UNKNOWN** type not given
- AT SCALAR
- AT_DOUBLE a double array
- AT_CHANNEL attribute

- just a number
- AT_SINGLE a single column array

 - array elements refer to device channels
 - □ display as histogram (only y-axis units)
- AT_SPECTRUM (AT_TRACE, AT_WAVEFORM) attribute
 - □ array elements define a trace
 - \Box display as line trace (y-axis and x-axis units)
- AT_STRUCTURED (AT_COLLECTION) attribute
 - array elements define a collection of things with the same data type
 - display type unknown
- AT IMAGE

- a byte blob defining an image

TINE: Getting started ...

- How do I make a TINE Server?
- How do I connect to my hardware?
- How do I access the data from my server?

TINE API (Application Programmer's Interface)

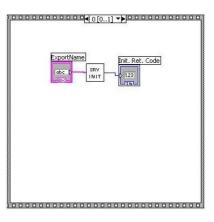
- C, C++
- VB
- Java
- C#, VB.NET (rudimentary, but more coming soon!)
- Qt, Lazarus (Visual Pascal) anybody interested?
- Command line scripts
- Plus ...

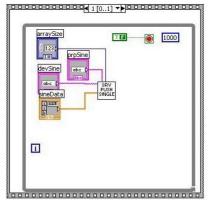
TINE and MatLab ...

MATLAB				
<u>File Edit Debug D</u> eskt	op <u>W</u> indow <u>H</u> elp			
D 🚅 👗 🖻 🖷 🗠		Current Directory: Z:\proje	ects\Service\vc++\tinecln32\MatLab 🔽 🛄 🔁	
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🖻 🗗 🚯 🖓 😼 🔹				
All Files 🔺	File Type	Size Last Modifie	To get started, select <u>MATLAB Help</u> or <u>Demos</u> from the Help menu.	
🚞 Debug	Folder	Apr 21, 20 杰		
🛀 herar.cpp	CPP File	22 KB Sep 13, 20	>> tineread('/HERA/HeEorbit/WL 791[ORBIT.X;ORBIT.Z]@0')	
🛀 heraw.cpp	CPP File	11 KB May 7, 200		
💽 mexopts.bat	BAT File	2 KB Jul 4, 2006	ans =	
🛀 mlTineRead.cpp	CPP File	1 KB Apr 21, 20		
🚰 tineread.cpp	CPP File	19 KB Jul 4, 2006	error: "	
tineread.dll 🚰 tineread.dsp	MEX-file	64 KB Jul 4, 2006	timestamp: '29.01.07 08:15:46.497 W. Europe Standard Time'	
	DSP File	5 KB Apr 21, 20	utc: '1170054946.497'	
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🖬 tineread.opt	OPT File	33 KB Apr 21, 20 48 KB Apr 21, 20		
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et inewrite.cpp	CPP File	11 KB Oct 20, 20		
	MEX-file		tmp =	
inewrite.dll	MAG-	48 KB Oct 20, 20		
<		>	error: ''	
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□-\$ 4/21/06 1	• EQ . DW	<u>^</u>	HECUR: 0.0054	
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help tinerad	a		>>	
help tineres				
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	HERA/HeEOrbit/			
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	HERA/HeEOrbit/			
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	ead ('GLOBQRY/#	FOLHECURI NO'1		
	ad ('GLOBORY/#			
□ \$ 6/13/06 1				
tmp = tinere		FOLHECUELGO')		
		> Cincerles		
📣 Start				

TINE and LabView ...

😰 HelpOnTinePolymorphicVIs.	vi Block Diagram *			
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There are only 4 Library's Client Get & Client Put Server Pull & Server Push				
You should mostly use the Top IvTine_xxx_AnyType.vi	o-Level VI:e.gl:			
C L N G ET Any Data	C L N Put Any Data	Pull Server	Push Server	
IvTineCInGetAnyType.vi	lvTineClnAnyData.vi	PullAnyData.vi	PushAnyData.vi	
You'll then get an insta	ance of one of the VI's	above, which will morf accord	ling to the pin co	nnections.
CLN CLN GET GET STR. [STR]	CLN CLN PUT PUT STR [STR]	SRY PULL String	SRV PUSH String	
CLN CLN GET SHORT HORT SHORT	SHRT SHRT]	SRY PULL SHORT UI6	SRV PUSH SHRT U16	
	CLN PUT SHRT 16	SHORT (SHORT) 116 SHORT	SRV PUSH SHRT 16	
CLN GET LONG US2		PULL PULL LONG US2	SRV PUSH LONG U32	
CLN CNG LONG D2 D2	CLN PUT LONG D2	SRY PULL LONG 132	PUSH LONG 132	
CLN GET SINGLE SINGLE	CLN PUT SGL [SGL]	SRY PULL SINGLE SINGLE	SRV PUSH SGL	
CLN CLN GET GET DBL [DB]	CLN CLN PUT PUT DBL [DBL]	SRV SRV PULL PULL DBL [DB]	SRV PUSH DBL [DBL]	
Example:				
Here you should simply edit the constant "Representation"	Text CLN Data	CLN Put Any Data Pull Server Server		
===>> . Thus change to I16; I32; SGL or	—	CLN Pull Push		
DBL. You'll then see how the VIs change.	CLN GET Any Data	CLN Put Any Data Server		
It's also possible to convert to String. However, note that there				
are currently no String- Arrays available. Hence the				
corresponding sub VIs are indeterminant.				
<				>





TINE Server Wizard Panel

(Jump-start your server application!)

🚜 TINE Device Server Setup Wizard	
	t Directory Panel
Export Name ROBOTSRV Local Name ROBEQM Number of Devices 1	
IROBO	TSRV] MOVEROBOT.START <[0:1]Start Mov
Property Information	TSRVI MOVEROBOT.STOP < 10:1 1Stop Move
Property Name STATUS Description The Status	
Access READ Max Value 1 Min HE_EORB_STAB	
Data Input Data Output Uni 🔶 🚍 HeeOrb	Property name: StartStop
Data Format NULL String String String Stabilizer	Description: Start/Stop correction
	Data In type: LONG
Max Data Size 0 100 GETCLASS	Data In size:
	Data Out type: LONG
Output ArrayType : UNKNOWN VN	Data Out size:
History Panel	
Calling Device Name #0 Calling Device Name #0	Cancel Ok
Archive Rate (secs) 10 Alarm System ID 0	
Polling Rate (msec) 1000 Severity (high) 10	
Archive Heartbeat (secs) 18000 Counts Threshold 3	
Ringbuffer Depth 600 Value too high 0	
Tolerance 10%	
Tree	

Generated Code Example (C)

Call handler

```
int robeqm(char *devName, char *devProperty, DTYPE *dout, DTYPE *din, short access)
£
 int devnr, prpid, i, cc;
 short 1 startbutton[PRP STARTBUTTON SIZE];
 short 1 moverobot start;
 /* TODO: If READ properties take input data, include code to examine the
          If different actions need to be taken at the start or end of a 1
 /*
                                                                          CA READ
           'access' parameter against CA FIRST or CA LAST.
 /*
 /*
          If allow format overloading (you return different data according
 /*
          format), then replace calls to putDataFromShort() etc with the o
                                                                          CA WRITE
 prpid = GetPropertyId(ROBEQM_TAG,devProperty);
                                                                          CA FIRST
 switch (prpid)
  £
   case PRP_STARTBUTTON:
       if (access&CA_WRITE)
                                                                          CA LAST
         if (din->dArrayLength > 0)
                                                                          CA HIST
                                                                          CA ALARM
```

. . .

TINE: Connecting to Hardware

- Okay, I've gotten started
- Now how do I connect to my hardware?

TINE Device Layer

- Middle layer Servers acquire data from other Servers (not connected to hardware)
- "Do it yourself" + your hardware API
- EPICS IOCs (asyn drivers) + Epics2Tine
- LabView IVIs + TINE LabView
- DOOCS + (turn on that TINE thread!)
- CDI (Common Device Interface) !!!
 TICOM (TINE CanOpen Manager)

CDI:Petra3/EMBL Motor Server with Beckhoff PLCs

- Bus Plugs (ADS DLL) for Beckhoff PLCs for Windows
- A PLC program (Motor and div IOs) in TwinCat
- Use template in CDI database to register devices at initialization:

1	diaddr.cs	v											
	A	В	С	D	E F	G	н	1		J		K	
10	NUMBER	NAME	BUS	LINE	INDEX ADDRESS	ACCESS	INPUT	FORMAT	LONG	NAME		LIMIT	
11	0	MOTOR:Start	TEMPLATE	0	0			short	Motor[]	Run		01:01	
12	0	MOTOR:CMD	TEMPLATE	0	0			short	Motor[]	.inCmd		06:04	
13	0	MOTOR:fltCMD	TEMPLATE	0	0			float	Motor[]	.inRealCm	4	06:04	
14	0	MOTOR:TgtPos	TEMPLATE	0	0	RD		long	Motor[]	.SollPositi	onAbs	01:01	
15	0	MOTOR:CurPos	TEMPLATE	0		RD		long	Motor[]	.IstPosition	hAbs	1	
16	0	MOTOR: Status	TEMPLATE	0		RD		Short	Motor[]	Status		1	
17		MOTOR:mSteps	TEMPLATE	0		RD		Short	Motor[]	.microStep	s	1	
18		MOTOR:fSteps	TEMPLATE	0		RD		Short	Motor[]	fullSteps		1	
19		MOTOR:Rps	TEMPLATE	0		RD		float	Motor[]	.Rps		1	
20		MOTOR:Rms	TEMPLATE	0		RD		float	Motor[]	.Rms			
21		MOTOR:Rfs	TEMPLATE	0	1	RD		float	Motor[]		la ffra a	11	Is a shift a sure
22		MOTOR:mVeloc	TEMPLATE	0		RD		float	Motor[]	.travel∨elo	ntto.	//WW/	w.beckhoff.com
23	0	MOTOR:rCurPos	TEMPLATE	0	0	RD		float		.rlstPositic	-	,	
24	0	MOTOR:rTgtPos	TEMPLATE	0	0	RD		float	Motor[]	.rSollPosit	on		
25	0	MOTOR:maxVel	TEMPLATE	0	0	RD		float	Motor[]	.Max_Velo	citv	1	
26	0	MOTOR:minVel	TEMPLATE	0	0	RD		float	Motor[]	.Min_Veloo	si -		
27	0	MOTOR:maxAcc	TEMPLATE	0	0	RD		float	Motor[]	Max_Acc	el		
28	0	MOTOR:thrAcc	TEMPLATE	0	0	RD		float	Motor[]	Accelarati	0		
29	0	MOTOR:LwrLmtV	TEMPLATE	0	0	RD		float	Motor[]	.limitMin∀e	A MORALD	99	Charles and a second
30	0	MOTOR:UprLmtV	TEMPLATE	0	0	RD		float	Motor[]	.limitMax∨	e 🗛 🚼 🏅		
31	0	MOTOR:UprLmtA	TEMPLATE	0	0	RD		float	Motor[]	limitAccel	e		AND DESCRIPTION OF THE R. M. D. M. D
32	0	MOTOR:regCont	TEMPLATE	0	0	RD		Short	Motor[]	.regAry	1.	10 0	
33	0	MOTOR:Error	TEMPLATE	0	0	RD		Short	Motor[]	Error			
34	0	MOTOR:NumError	TEMPLATE	0	0			Short	Motor[]	NumError		10 10	
35	0	MOTOR: dataIdx	TEMPLATE	0	0	RD		Short	Motor[]	dataIndex	1		
36	0	MOTOR:istAry	TEMPLATE	0		RD		long	Motor[]	.IstPosAry			
37	0	MOTOR: datAry	TEMPLATE	0		RD		long	Motor[]	.analogVal	u	3	
38	0	MOTOR:regStat	TEMPLATE	0		RD		byte		eadReg[].r		3888	
39	0	MOTOR:regPosi	TEMPLATE	0		RD		short	MotorR	eadReg[].r			
40	0	MOTOR:regExSta	TEMPLATE	0	0	RD		short	MotorR	eadReg[].r	n	Fr 1	
41	1	Motor1	TWINCAT	1	0 1.0: <motor></motor>	>		Short		100.00 E.S.	T SEL		a jo ma there
42	2	Motor2	TWINCAT	1	1 2.0: <motor></motor>	>		Short			and		
43	5	SedCnt	SEDPC:1:378	1	0 15.145:0			Short					

CDI API Details

• Device Name (name or number):

- "/localhost/cdi/#1"
- □ "/localhost/cdi/#1-#100"
- "/localhost/cdi/#1,#3-#10,#99"
- □ "/localhost/cdi/pump1 pump100"
- □ ...

Device Properties (methods)

- □ "RECV"
- □ "SEND"
- □ "RECV.SEND.ATOM"
- □ "SEND.RECV.ATOM"
- □ "RECV.CLBR"
- □ "SEND.RECV.CLBR"
- □ "BUSADDR"
- □ "BUSNAME"
- □ "BUSSCAN"
- □ "BUSERRORS"
- □ ...
- Templates + Property-Query Precedence
 - Device Name "dev1.field1" provides Property "field1" with a property specific device list.

Can Use Device Name or Device Number !

Read/Write Raw or Calibrated data

Atomic pair-wise access

Device information

CDI API Details

You get a (Hardware) Device Server for free!

Template Devices:

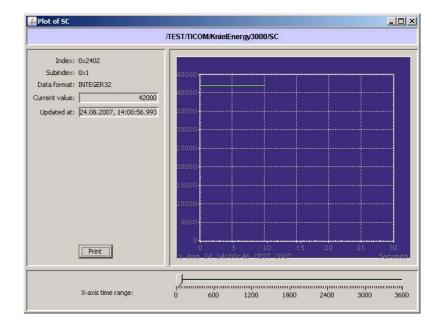
"abcd.xyz"

refactored into Property Query precedent List =>

🕂 Instant Client			
Print Options Debug Tools	Show <u>G</u> lobals ! <u>I</u> nput Pan	el !	
Device Context HARDWARE	Device Subsystem ALL	Show Stock P	operties
Device Server	Device Name M1Add	Device Property platt1	_
Data Size Data Type 24 FLOAT	M1Add		Timeout 100
/HARDWARE/ACCXPD20RBIT.CD	MOAdd	:48.556	Read
(0) M1Rdd : 16384 (1) M3Rdd : 16384	M13Add M15Add 🛛 🖌	^	POLL
(2) M5Rdd : 0 (3) M7Rdd : 16384 (4) M9Rdd : 16384		=	−Draw Mode Text dun ▼
(5) M11Rdd : 16384 (6) M13Rdd : 16384 (7) M15Rdd : 16384			
(8) M17Rdd : 16384			Autoscale
(9) M19Rdd : 16384		~	🔽 Log Scale

TICOM (TINE CanOpen Manager)

rice Context: TEST	Device Subsystem: ALL	TICO	M	
CANopen bus SYNC producer	Node Basic Information	Node Data		
Time Producer Devices				
CAN_VME_0x07	OD access			
CAN_VME_0x07	Index: 0x 1000	Subindex: 0x 0		
KnielEnergy3000	Index. 0x [1000	papindex, ex lo		
CAN VME 0x09	Read			
. cuit_uit_cuity				
				Write
	Status:			
	-Transmit Process Va	riables (TDDO)		
	Tunanik Process va	nabies (11-bo)		
	Variable	Value	Update time	Plot
	DEV_STATE	4	24.08.2007, 14:00:05.939	show
	FAIL_STATE	0	24.08.2007, 14:00:05.939	show
	FLAG_STATE	0	24.08.2007, 14:00:05.939	show
	AV	0	24.08.2007, 14:00:05.951	show
	SV	90000	24.08.2007, 14:00:05.951	show
	AC	0	24.08.2007, 14:00:05.955	show
	SC	42000	24.08.2007, 14:00:05.955	show
	AP	0	24.08.2007, 14:00:05.959	show
	1.0			
	1			
	Read Process Variab	les (RPDO)		
	Variable	Value	Variable status	Action
	OUT	0		send
		0	0	send
	SB	0		
	SB SV	0	(* -	send
				send send



TINE: Getting Data from a Server

- Okay, I've got a server
- And it's connected to my hardware
- How do I access the data?

A Word or Two About the Client API ...

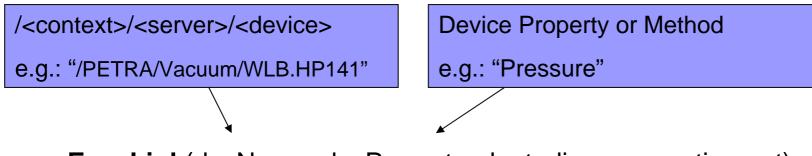
- Fundamental API is :

 Link based and Not Channel based !
 NOT 'get', 'set', and 'monitor' !!!
 Think of 'calls' a la RPC or RMI ...
 Synchronous data acquisition
 Asynchronous data acquisition
 - Callbacks, events

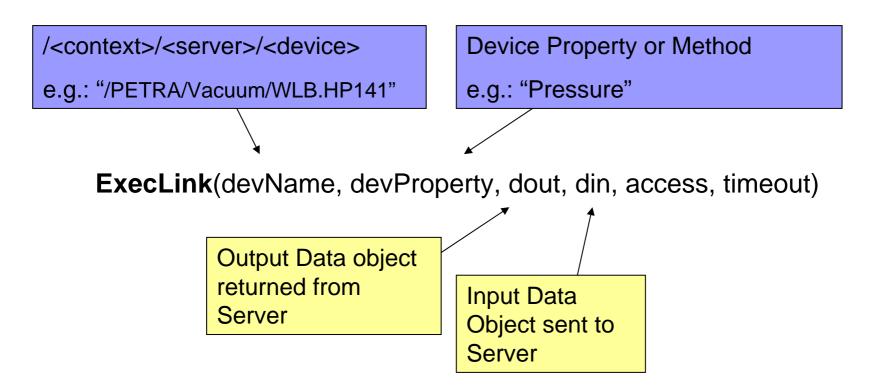
Client API: Synchronous Calls

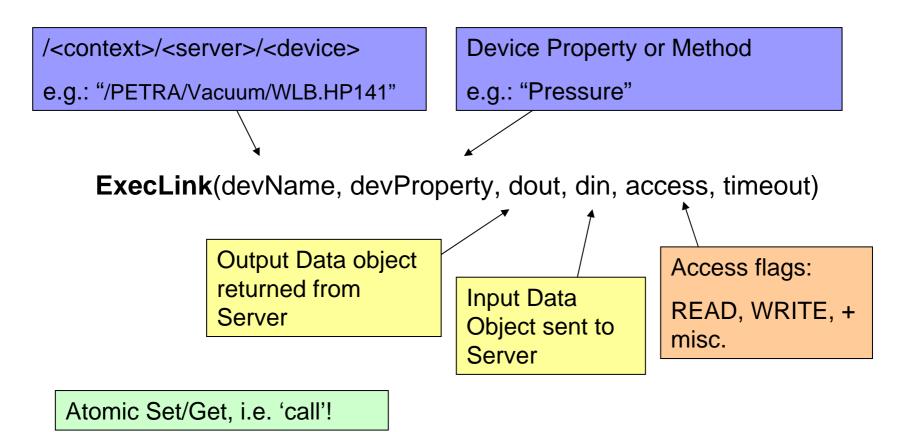
ExecLink(devName, devProperty, dout, din, access, timeout)

Client API: Synchronous Calls



ExecLink(devName, devProperty, dout, din, access, timeout)





int Get(devName, devProperty, dout, timeout)

{

din = NULL;

access = CA_READ;

ExecLink(devName, devProperty, dout, did, access, timeout)

'Get' Wrapper :

int Set(devName, devProperty, din, timeout)

{ dout = NULL;

access = CA_WRITE;

ExecLink(devName, devProperty, dout, din, access, timeout)

'Set' Wrapper :

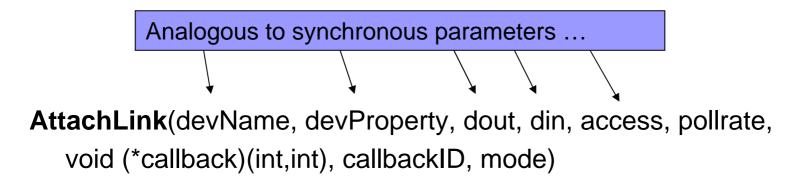
e.g. A call to the orbit correction server:

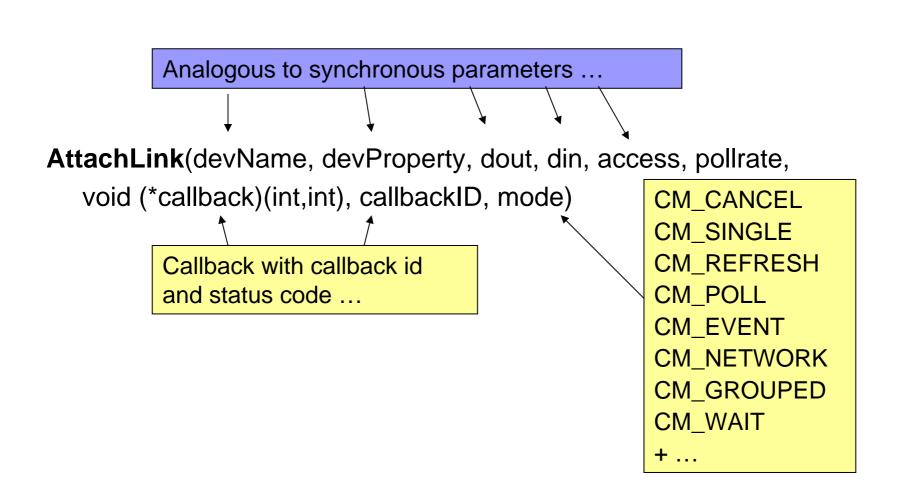
din = tagged struct with optics, current orbit, beam parameters;

dout = tagged struct with new optics, projected corrected orbit;

ExecLink("/SERVICE/ORBCOR", "EFFCOR", dout, din, CA_READ, 1000);

e.g. "Command" Properties: "RESET", "INIT", "START", ...





int Monitor(devName, devProperty, dout, rate, callback, id)

din = NULL;

{

 $access = CA_READ;$

mode = CM_REFRESH;

AttachLink(devName, devProperty, dout, on, access, pollrate, void (*callback)(int,int), callbackID, mode)

Monitor Wrapper

A Note about Scheduling

What do I mean by an 'event'?

- □ Asynchronous links => notification events at the client
- But the client-side call gives a 'polling' parameter to the server.
- What about latency? (How much time between data acquisition and report to client?)
- □ A TINE Server can call the Scheduler!
 - Irrespective of the polling interval requested by the client.
 - No (i.e. minimal) latency !

□ When the Server calls the scheduler => Event!

Writing GUI Applications (rich clients)

- Use what you've got + TINE Client API for your platform, or …
- VC++ or VB plus ACOP* ActiveX control (HPVee, LabView), or direct TINE library calls
- Java + ACOP* beans (eclipse, net beans), or direct TINE calls
- LabView + TINE client VIs
- MatLab + TINE Client API
- .NET is on the way ...

*Advanced Component Oriented Programming

TINE and Java ACOP

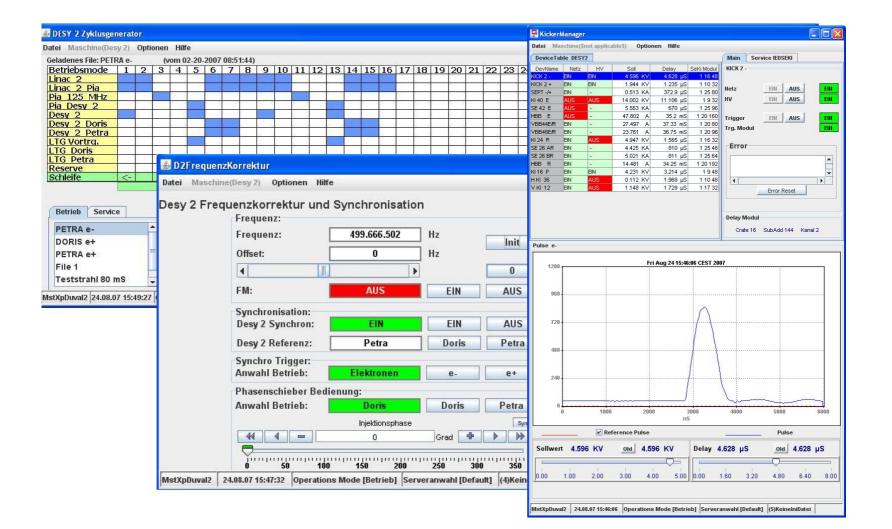
No Frameworks !

Use Eclipse, NetBeans, or whatever ...

Browse Control system at design-time with property panels or customizer ...

Package Explorer 🔀 Hierarchy 🗖 🛙	AcopTransportData	AcopTransportTine	AcopChartConsumer	🔬 acoptest.java 🗙 🁋	`
ACOP-reorganized [ibs/acop/AcopChart/trum ACOP-reorganized [ibs/acop/AcopChart/trum ACOP-reorganized [ibs/acop/AcopChart/trum Strumanian acoption acoption acoption acoption Strumanian acoption acoption acoption Strumanian acoption acoption acoption ACOPVEP Converter Value Display/Bounds Converter Value Display/Bounds Converter Value Display/Bounds Strumanian ACOPVEP Converter Value Display/Bounds Strumanian Strumanian Strumanian Strumanian Strumanian Strumanian Strumanian Acopvep Converter Value Display/Bounds Strumanian Strumanian Strumanian Strumanian Acopvep Converter Value Display/Bounds Strumanian Strumania	Application File Edit Help File Edit Help	TINE VHERA/B PH/W	L197 MX/ORBIT.X		Manager
i du i jijMen i fik		ed browsing 197 MX/STATUS.X,P			Swing Menus

TINE Rich Clients (Java)



Configuring GUI Clients (simple clients)

- JoiMint + TINE
- CSS + TINE
- DOOCS DDD + TINE
- ACOP Family of beans + TINE *

*More later

TINE command-line tools

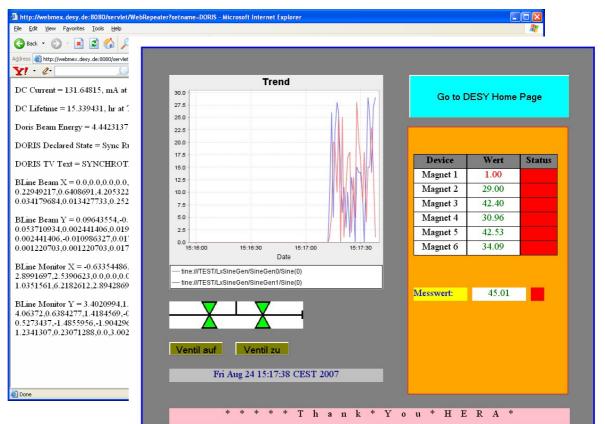
- tservers (queries the ENS for registered servers)
- tdevlist (queries a server for its devices)
- tproplist (queries a server for its properties)
- tinfo (queries a server for property information)
- tget (synchronous read-only call to server)
- tsend (synchronous write/read call to server)
- tmonitor (asynchronous read-only poll to server)
- thistory (queries the archive server)

With 'tget' in tcl scripts PLEASE use a tineRepeater !

🖎 C:\WINDOWS\system32\cmd.exe	- 🗆 ×
H:\>tget	^
Synchronous call: gets the specified TINE device server property	
Usage : tget <device name=""> <property> [<size> <format>] e.g. tget /HERA/HEPBLM/WL105K1 AUELOSS or tget /HERA/HEPBLM/WL105K1 AUELOSS 300 float</format></size></property></device>	
Jse quotes "" around device names with spaces e.g. tget "/HERA/HEPBPM/WL197 MX" ORBIT.X	
f you regularly call 'tget' inside a script, please make use of a 'trepeater' daemon!	
See also: 'tmonitor', 'tsend' for sending and receiving data	
l:\>tget /HERA/HEPIDC/GEARØ I -0.0893844	
	-

TINE Web Applications

- TINE Client Servlet
- PHP Interface (Daresbury)
- Web2C (Web-based controls client)
 - □ Thin Ajax Client

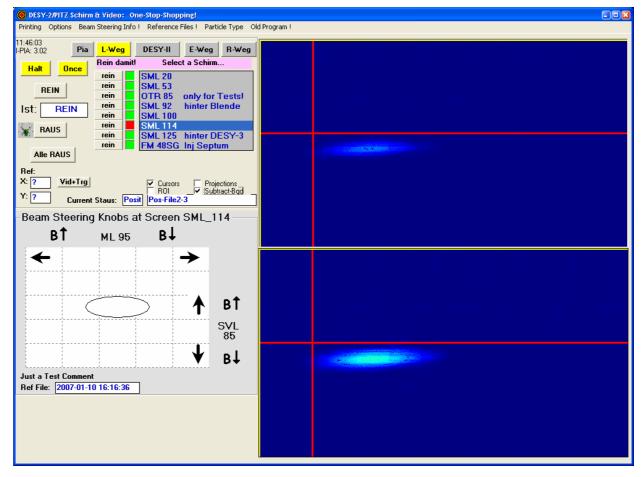


TINE Video (Multicasting + Scheduling)

.5 Mbyte Video Frames @ 10 Hz multicast (100 Mb ethernet). (also runs fine @ 20 Hz)

Uses the CM_NETWORK switch.

Server calls the Scheduler when a new frame is grabbed => as realtime as it gets !!! (beat that EPICS or TANGO!)

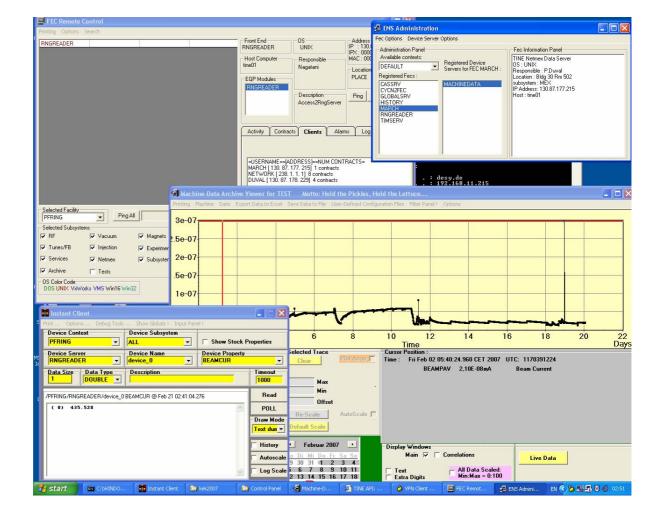


TINE @ KEK

PF Beam Lines:

Beam parameters multicasted to 70 beam lines

Archive Services



Connectivity to other systems

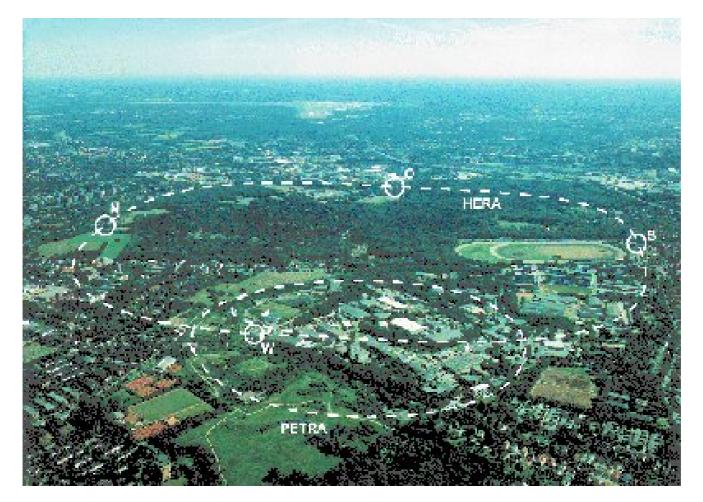
- Already embedded in DOOCS
- Epics2Tine runs on any EPICS ioc
- Connect to STARS/COACK via STARS bridge (Japan)
- Tango2Tine (July 2007)
- Anything else needs a gateway

DOOCS and **TINE**

- Always a "special" relationship between the two.
- Same (mostly) set of data types.
- Same (basically) naming hierarchy.
- Large set of commonly supported features
 - local histories
 - □ Meta properties
 - Wildcard calls
- Differences in APIs (not a big deal: use the one you like!)
- Differences in data transfer philosophy (under discussion).
- Efforts to merge are well underway!
- Imagine:
 - Download anything from doocs.desy.de; Install it and use it.
 - Download anything from tine.desy.de; Install it and use it.
 - □ And it all fits together seemlessly (no tweaking)!

We're not there yet!

TINE @ DESY



HERA

- Large machine!
- 6.3 Km Proton-electron storage ring, collider
- Experiments at ZEUS, H1, Hermes
- superconducting proton ring, RF cavities => QPS
- > 100000 control points
- Crygenics control system
- Principal devices :

Device Type	Nr. of Units
Magnet PSCs	2000
RF Systems	230
Vacuum	3000
BPMs	800
Other beam measurement instrumentation	2000
Quench Protection System	2000
Other diagnostic instrumentation	1000
Air conditioning, water cooling	500

HERA FECS:

Shutdown on June 30, 2007

~160 Device Servers;

Many Operating Systems !

Printing View To	ols								
BSCALC.7	HEMARCH	HESTATESRV	MHF TEST		Front End	OS		Address	
NDDA	HEMARCHX	HETBUNCH	MPYLXLUTAS1		HEVACN.6	WIN32		131.169.119.73	
VTLPOL	HEMON.5	HETCOOL.5	MPYLXLUTAS2						
DIAGHIST.4	HEMON.6	HETIME.5	MPYLXLUTAS3		Host Computer	Responsib	le	Location	
DIAGHIST.4.100	HEMON.7	HETMON.5	MPYLXLUTAS4		ACCNTHEVACN.desy.de	W.Gerhard		Bidg 30 Rm 103	
LPRSTATESRV	HEMON.8	HETMON.6	MPYLXLUTAS5		Device servers	Descriptio	n		
TServer	HEMON.9	HETMON.7	OSZIS					Ping	
TServer.RPT	HENEG.10	HETMON.8	PHF1TRC2		HEVACN	Getterpump	penumpen	Control	
B-Q-HET	HENEG.11	HETRORFFB.1	QUADSRV	_	HEVACN_SV			Control	
EBLINUX1	HENEG.5	HETRORFN.1	RELIEFHP		HEVACN_VD			Restart	
11CJCPROXY	HENEG.6	HETRORFO.1	RMSFEC		NTHEVACN_VD				
HLUSERVER	HENEG.7	HETRORFS.1	WVEAST0		NTHEVACN_SV				
IEBRU.5	HEORBFIX.9	HETRORFSLC.1	WVEAST1		NTHEVACN				
IEBRU.6 IECASSRV	HEPBPM	HETRORFWL1 HETRORFWR1	WINORD0 WINORD1						
ECOOL.5	HEPBUNCH	HETSFN	WWSUED0						
HECOOLS	HEPCMFL HEPHAK0.5	HETSFO	WWSUED1						
ECOOL.8	HEPHAKU.5	HETSFPBEAM	WWWEST0						
IECOOL.8	HEPIDC.1	HETSFS	WWVEST1						
IECOOL.9	HEPKOLLI	HETSFW1	WWVEST2		2				
EDIALOG	HEPMARCH	HEVACN.10	ZEUSHISTORY						
IEEBLM	HEPQPSH1	HEVACN.11	ZMEA-NORD						
IEEBUNCH	HEPQPSZEUS	HEVACN.6	ZSPECTR.0						
HEEHFFB	HEPTRANSF	HEVACN.7	bws-he-p						
HEEIDC.1	HEPTRANSF-VXW	HEVACS.10	bws-he-e						
HEEKOLLI.5	HEPVACPROXY	HEVACS.11	Imbarch						
HEEMHFS	HEQPSPROXY	HEVACS.6	Imbarchiv						
HEEPTICI	HERA52	HEVACS.9	Imbsrv						
HEETRANF-VXW	HERA208	HEVAKHIST.4	mstorbcor1						
HEETRANSF	HEREFORB.0	HEVAKHIST.4.100	mstorbcor1-2						
HEEVENT	HEREFORB.1	HEWIRE.5	mstorbcor2						
HEFECSTATSRV	HESEKI.5	HEXFEREFF	mstorbcor2-5	_	Activity Contracts Client	s Alarms	Log File Stats		
IEGLOBALSRV	HESEKI.6	HE_EORB_STAB	mstorbcor2-2	_	Available Log Files		Log File Depth		
EGLOBALSRV2	HESEKI.7	HE_PORB_STAB	mstorbdvl1	_	fec.log	-	+100	Lines	Refresh
HEHISTORY	HESRDETN.4	HPCHROM	mstorbdvl1-4		recitog		1.100	LIICO	
EHISTORY.RPT	HESRDETS.4	HPTUNE	pvaksvr1.13	_					
HEHIT.5	HESRLUMIN.0	ILMAG.9	pvaksvr1.249	-11	3:25:27.466 CDT[HEVACN.10] gl				
HEIDCSP.1 HEMAG	HESRLUMIS.0 HESROST.0	MEX-ZEUS4 MEX-HERMES	pvaksvr1.53		18.09.07 23:25:34.506 CDT[HEV.				
HEMAGHIST.0	HESRUST.0	MHFHISTORY			18.09.07 23:25:34.506 CDT[HEVACN.11] largest correction : 4.55881 sec (nr. corrections 23) 18.09.07 23:25:27.466 CDT[HEVACN.1] global synchronization offset : -1.37107 sec				18 Z3)
	HEORWEOT.0	MITTHOTORI		-	18.09.07 23:25:34.646 CDT[HEV. 18.09.07 23:25:34.646 CDT[HEV.				21)
Device context					18.09.07 23:25:34.646 CDT[HEV. 18.09.07 23:25:34.656 CDT[HEV.				
HERA	Ping all Act	tive: 88 of 161 (13:59:04)		19.09.07 06:27:10.148 CDT[HEV.				10 10)
Selected Subsyster	ns				19.09.07 06:27:10.198 CDT[HEV	ACN.6] larges	t correction : 7.79293 :	sec (nr. corrections	s 41)
✓ QPS	✓ INJ	✓ EXP	🗹 DIAG		20.09.07 06:08:31.314 CDT[HEV 20.09.07 06:08:31.625 CDT[HEV				\$ 2)
✓ TIM	✓ RF	✓ TUNE	MEX		20.09.07 06:08:35.315 CDT[HEVACN.7] global synchronization offset : -1.02061 sec 20.09.07 06:08:35.395 CDT[HEVACN.7] largest correction : 7.09 sec (nr. corrections 10)				
✓ SER	✓ HIST	MAG	VAC		20.09.07 06:08:35.315 CDT[HEVACN.11] global synchronization offset : -1.00061 sec				
V XXX	✓ SUB	PVAK	CRY0	20.09.07 06:08:35.445 CDT[HEVACN.11] largest correction : 7.09 sec (nr. corrections 10) 20.09.07 21:55:36.065 CDT[HEVACN.7] global synchronization offset : -1.18025 sec			0)		
					20.09.07 21:55:36:305 CDT[HEV.				: 17)
	🖌 RPT	TEST			20.09.07 21:55:32.065 CDT[HEV.				/ 11/
✓ HERA		NONE			20.09.07 21:55:33.897 CDT[HEV.				38)
✓ HERA	AL 1				The second				
✓ HERA	ALL	NONE			20.09.07 21:55:36.065 CDTIHEV	ACN.111 aloba	al synchronization offsi	et : -1.18025 sec	
✓ HERA OS Color Code	ALL		Importance	(a))	20.09.07 21:55:36.065 CDT[HEV. 20.09.07 21:55:36.385 CDT[HEV. 20.09.07 21:55:36.065 CDT[HEV.	ACN.11] large	st correction : 3.68691	sec (nr. correction	

HERA Console Applications



< 200 Console Applications available

~ 20 Console Applications needed for Normal Operation

Console Applications generally "Rich Clients"

- Everything should work as before (whew!)
 Backwards and forwards compatible to Release 3.xx
- Bigger, Better, Faster, Stronger
- Lots of refactoring, optimizing, ...
- Uh So, what's new ?

Allowed Name lengths greatly increased!

- Registered Device Names, Properties -> 64 chars
 - Device Name String up to 1025 chars
 - e.g. "M1Adc.rstTrg,M3Adc.rstTrg,M5Adc.rstTrg,..."
- □ Structure,Bitfield Tags up to 16 chars

Case Insensitivity

- □ e.g. No difference between "TEST" and "Test"
- □ e.g. No difference between "NR 64 MO" and "nr 64 mo"
- □ e.g. No difference between "RESET" and "reset"

Server Configuration

□ API Configuration as before

- RegisterFecInformation(), RegisterProperty(), etc.
- □ .csv Configuration as before
 - FEC_HOME -> fecid.csv
 - Subdirectories for Equipment Modules
 - exports.csv, history.csv, alarms.csv, devices.csv

.xml Configuration !!

Single xml file : fec.xml

fec.xml

<?xml version="1.0" encoding="UTF-8" ?> - <COMPUTER> - <FEC> <NAME>MSTXPDUVAL03.23</NAME> <PORT_OFFSET>23</PORT_OFFSET> - <EQM> <NAME>BPMEQM</NAME> <SERVER>DoBeam</SERVER> <CONTEXT>DORIS</CONTEXT> <SUBSYSTEM>DIAG</SUBSYSTEM> <DEVICE_SPACE>42</DEVICE_SPACE> - <DEVICE> <NAME>NR 3 MO</NAME> </DEVICE> - <DEVICE> <NAME>NR 6 MO</NAME> </DEVICE> - <DEVICE> <NAME>NR 7 MO</NAME> </DEVICE> - <PROPERTY> <ID>1</ID> <NAME>OrbitX</NAME> <DESCRIPTION>[-10:10 mm]Horizontal Orbit</DESCRIPTION> <SIZE_OUT>42</SIZE_OUT> <DTYPE_OUT>float.CHANNEL</DTYPE_OUT> <ACCESS>READ</ACCESS> <REDIRECTION /> </PROPERTY> - <PROPERTY> <ID>2</ID> <NAME>OrbitY</NAME> <DESCRIPTION>[-10:10 mm]Vertical Orbit</DESCRIPTION> <SIZE_OUT>42</SIZE_OUT> <DTYPE_OUT>float.CHANNEL</DTYPE_OUT> <ACCESS>READ</ACCESS> <REDIRECTION /> </PROPERTY> </EOM>

New Data Formats

- □ CF_XML
 - Sent as a text string
- □ CF_VIDEO
 - Video header + frame
- CF_BITFIELD8, CF_BITFIELD16, CF_BITFIELD32, CF_BITFIELD64
 - Data type: DBITFIELD
 - □ bitfield segments from 1 bit to full range have names
 - Bitfield Registry
 - □ e.g. addFieldToBitField("thisfec","StsBits",0xf0,"field3");
 - □ Property "Status" registered with format CF_BITFIELD16
 - □ "Status.field3" gives 2nd Nibble of the Status Word!

Expanded Data Object (DTYPE)

- dArrayLength (as before)
- □ dFormat (as before)
- □ dTimeStamp (as before)
- □ dTag (as before, but now longer)
- □ dStamp (a user supplied integer tag)
- sysStamp (a systematic integer tag : e.g. cycle number, run number)
- xferReason :
 - CX_NULL, CX_RESPONSE, CX_STALE, CX_HEARTBEAT, CX_EVENT, CX_TIMER, etc.

Expanded Alarm Message Structure

 timestamp (secs + usecs)
 starttime (secs + usecs)
 code (as before)
 status (as before)
 data (64 bytes! – was 6)

Dynamic Client-side Name Caching

□ Name resolution:

- First ask the configured ENSes
- Then consult the dynamic Name cache
- Then consult the static Name cache (if present)
- Once a Client has acquired an Address the local dynamic cache is updated!
- Upon ENS failure, the last known address is probably as good as anything else!

Revised Multicast Address Scheme (Kars Ohrenberg)

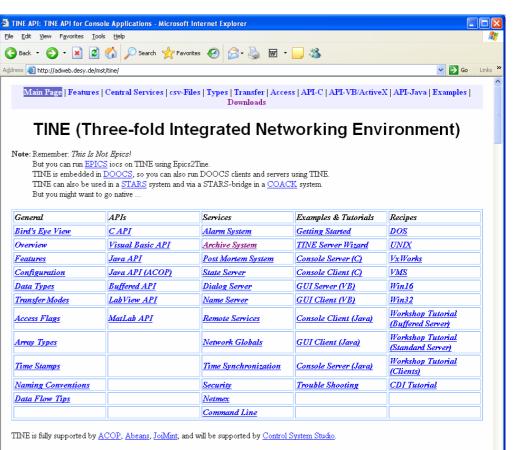
- □ Globals multicast (Producers)
- Publisher multicast
- Services multicast
- Classic (old) way:
 - Each has a single multicast group
- Standard (new) way:
 - □ Each server on the control net has its own multicast group!
 - □ No more 'N-Producer' problem!
 - Services multicast still uses a single systematically known multicast group.

- Local history system to use "worst-case" nonfragmented files
- Time Synchronization to 100 msec.
 - Requires client-side daemon
- Forced transfer efficiency of multi-channel arrays, bitfields, user-defined structures.
- Adjustable Local History, Alarm settings from remote location.

TINE Installation Issues

http://tine.desy.de

- Visit the download section and chose your platform.
- Use setup tools available.
- Installation takes a few minutes
- Don't expect too many miracles (you might have to read the README.txt)



You may want to have a look at the release note for versions 3.20, 3.30 or 3.31 or take a quick look at a Bird's Eye View of TINE.

Download TINE Download page

🧐 Local intranet

TINE Installation Issues

- Installation from the http://tine.desy.de is actually for a TINE Site Administer.
 - □ Individual Installs at a Site should come from the Site; i.e. after
 - ENS location is established
 - deployment policies have been decided
 - etc.
- Install packages provide
 - □ Libraries, source code
 - □ core applications.
 - □ core servers.
 - ENS
 - Archive
 - Alarm
 - Event
 - etc.
 - examples
 - □ tools
 - Command line
 - LabView (where applicable)
 - MatLab (where applicable)

TINE Installation Issues

Site Deployment policies

□ What is centrally supported at a site?

- e.g. Labview 7.1 vs. Labview 8.2, etc.
- e.g. Java 1.5 vs. Java 1.6
- Flavors of Linux, Unix (different libc, default shells, etc.)
- Flavors of Windows
 - (3 cheers for Microsoft! Win32 API works from win95 to winXp with all service packs thrown in)
- VxWorks builds
 - □ with/without floating point
 - with/without multicast support
 - □ etc.
- And so on ...

Where to get TINE?

http://tine.desy.de

□ Release 3.31.23

□ Release 4.0.0 (next week)

All platforms except java (in ~ 1 month)

